



EECS6414:

Data Analytics & Visualization

Information Networks

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?

Issue of
Sep 2021

The Future Is Big Graphs

Managing IT Professional Turnover

An Internet of Things Service Roadmap

Whose Smartphone Is It?

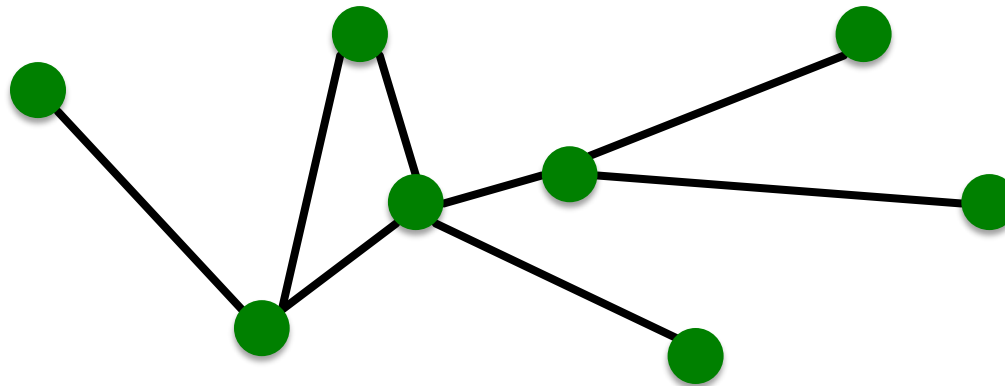
Q&A with ACM Computing Prize Winner David Silver



Graphs

**what is a network or
a graph?**

Network Components



- **Network** (or **Graph**)

$G(N,E)$

- **Objects:** nodes (vertices)

N

- **Relationships:** links (edges)

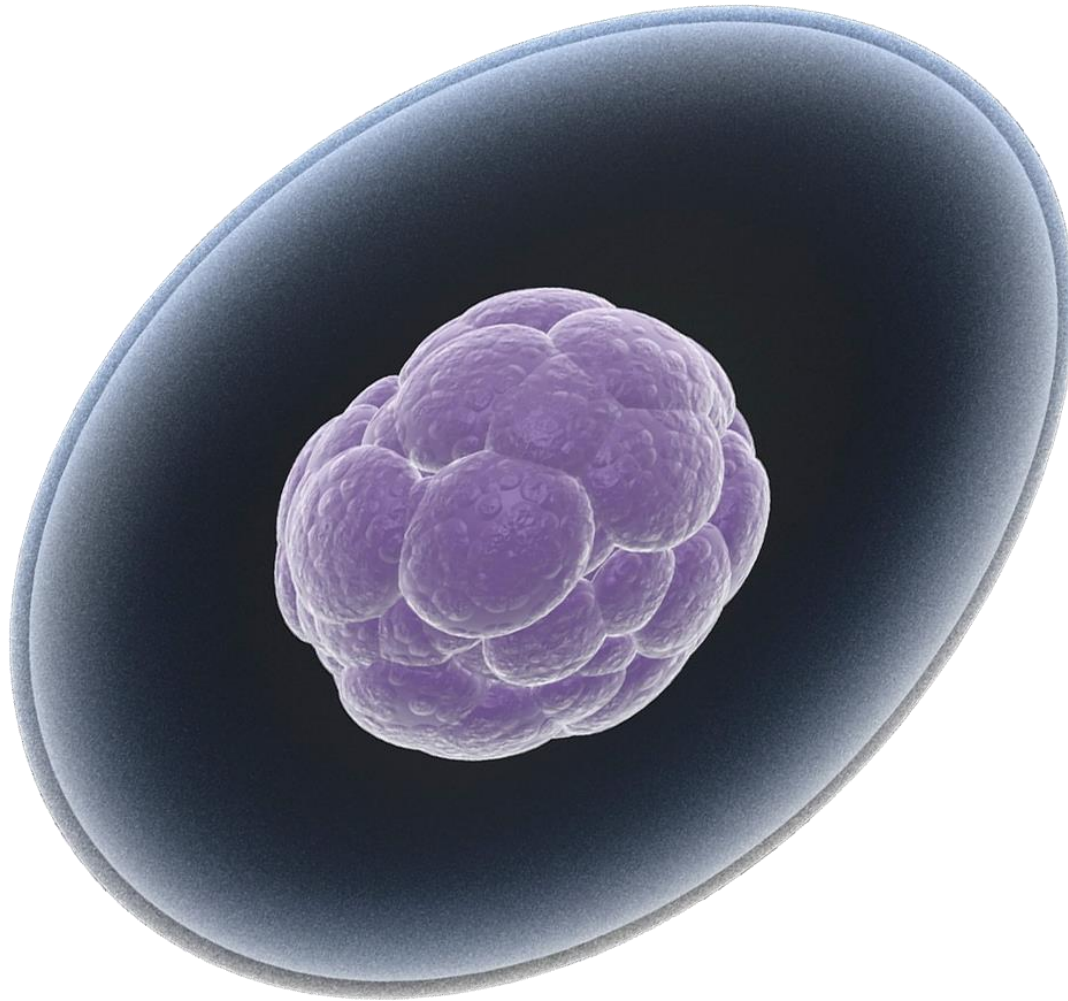
E

Built on the mathematics of **graph theory**

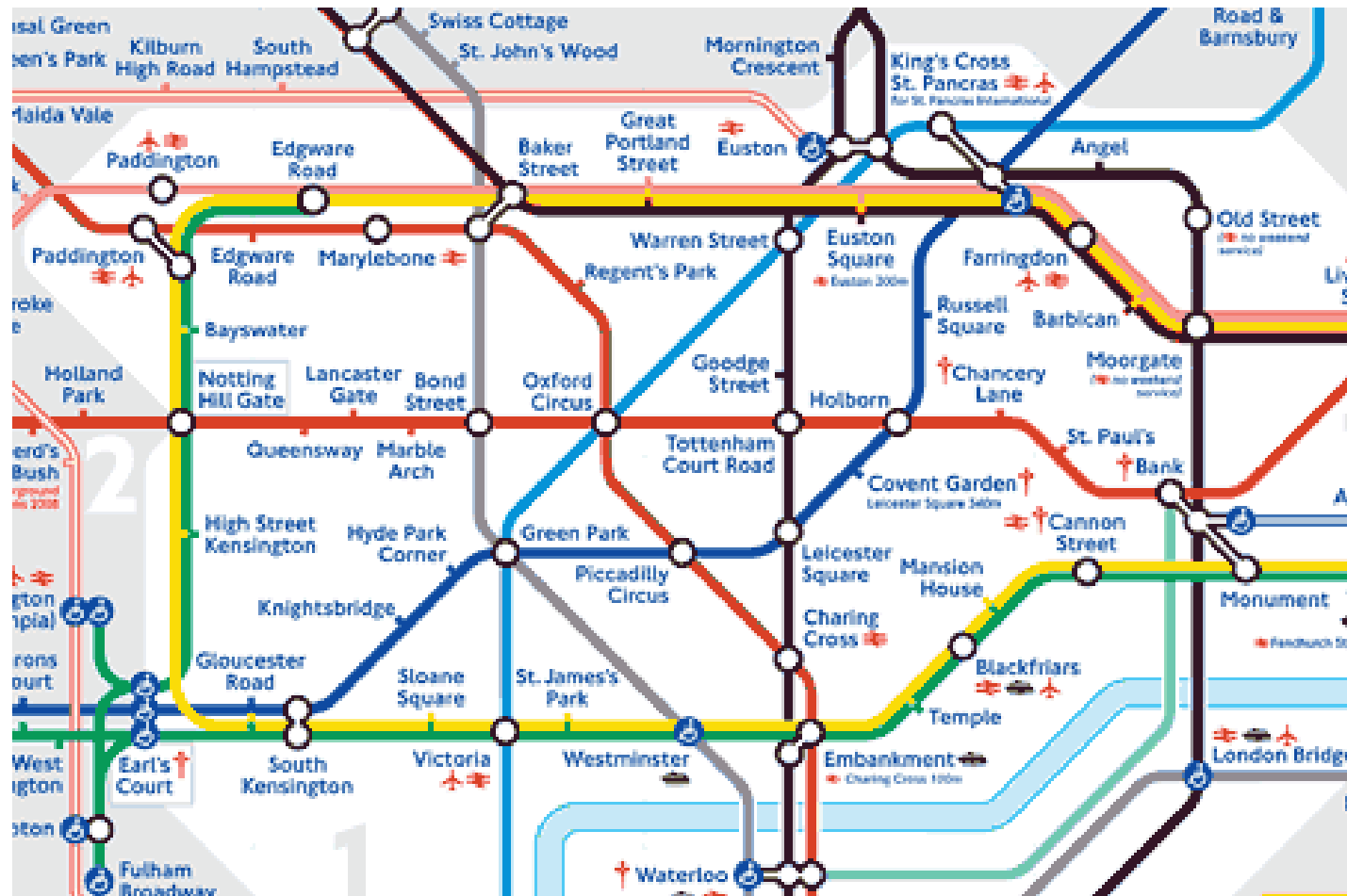
**networks are
ubiquitous**



World economy



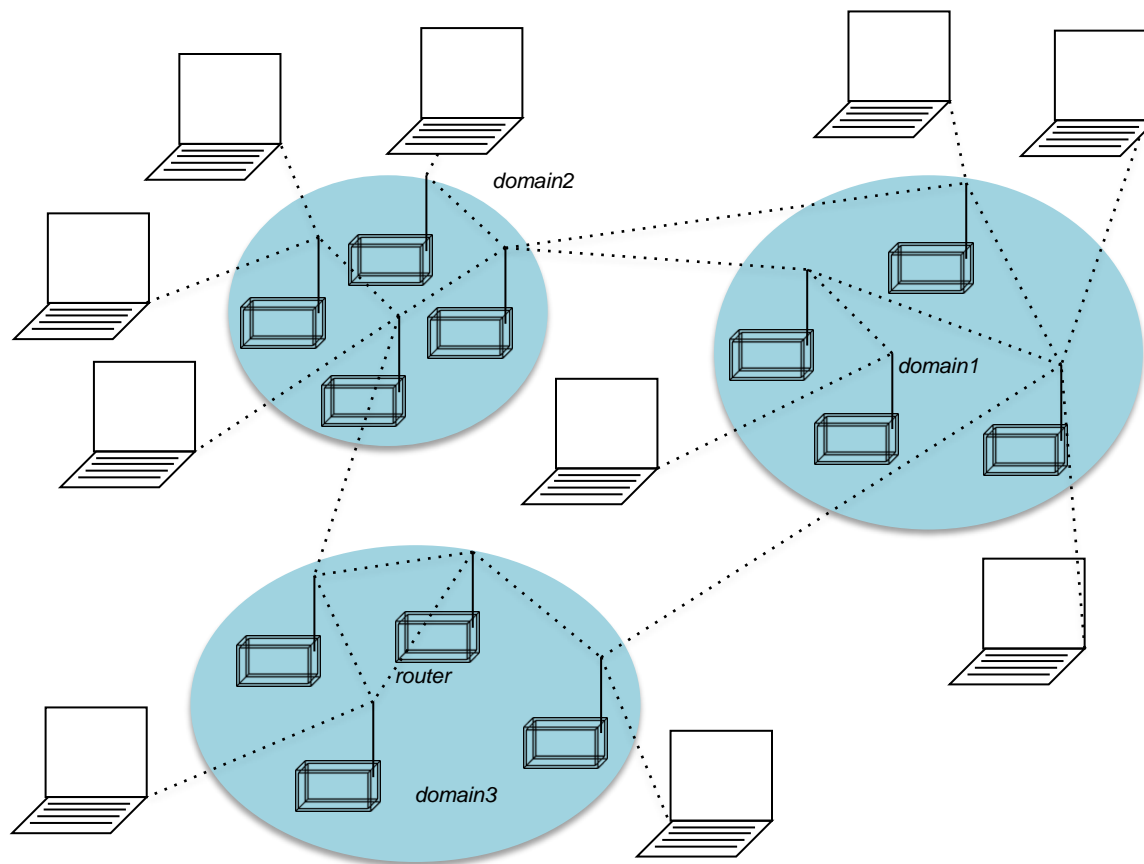
Human cell



Railroads



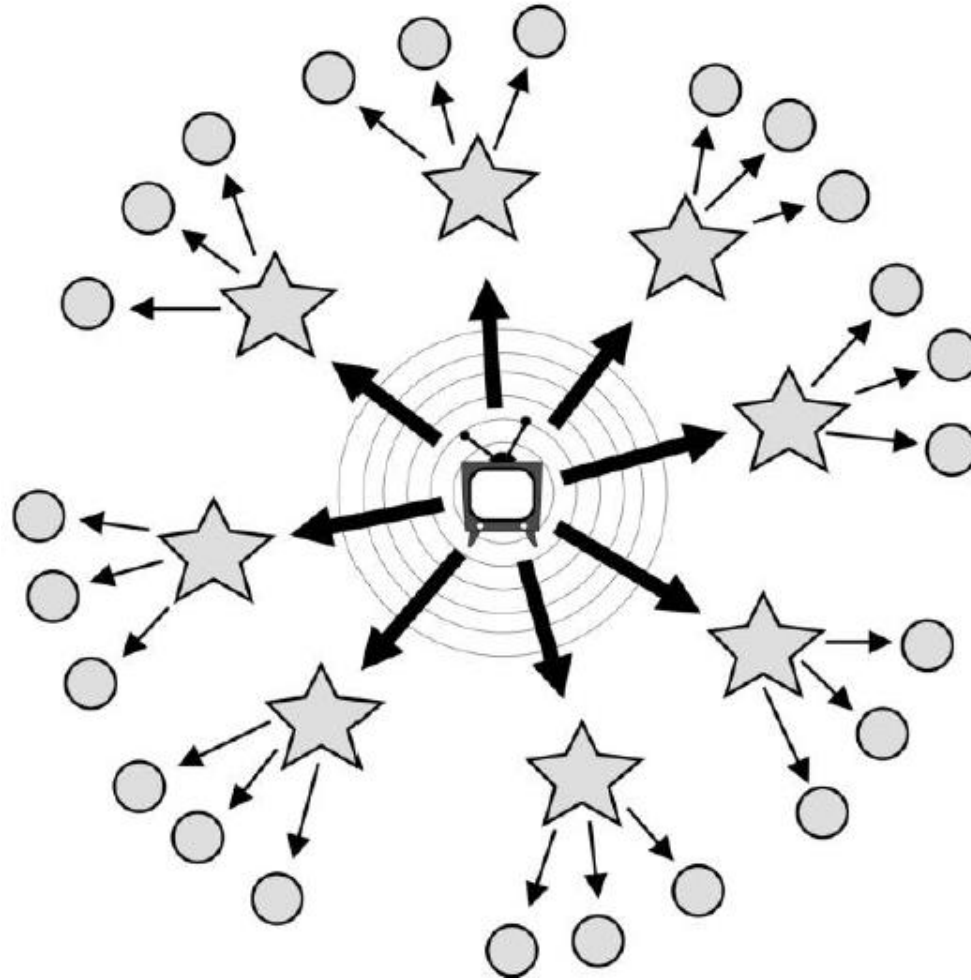
Brain



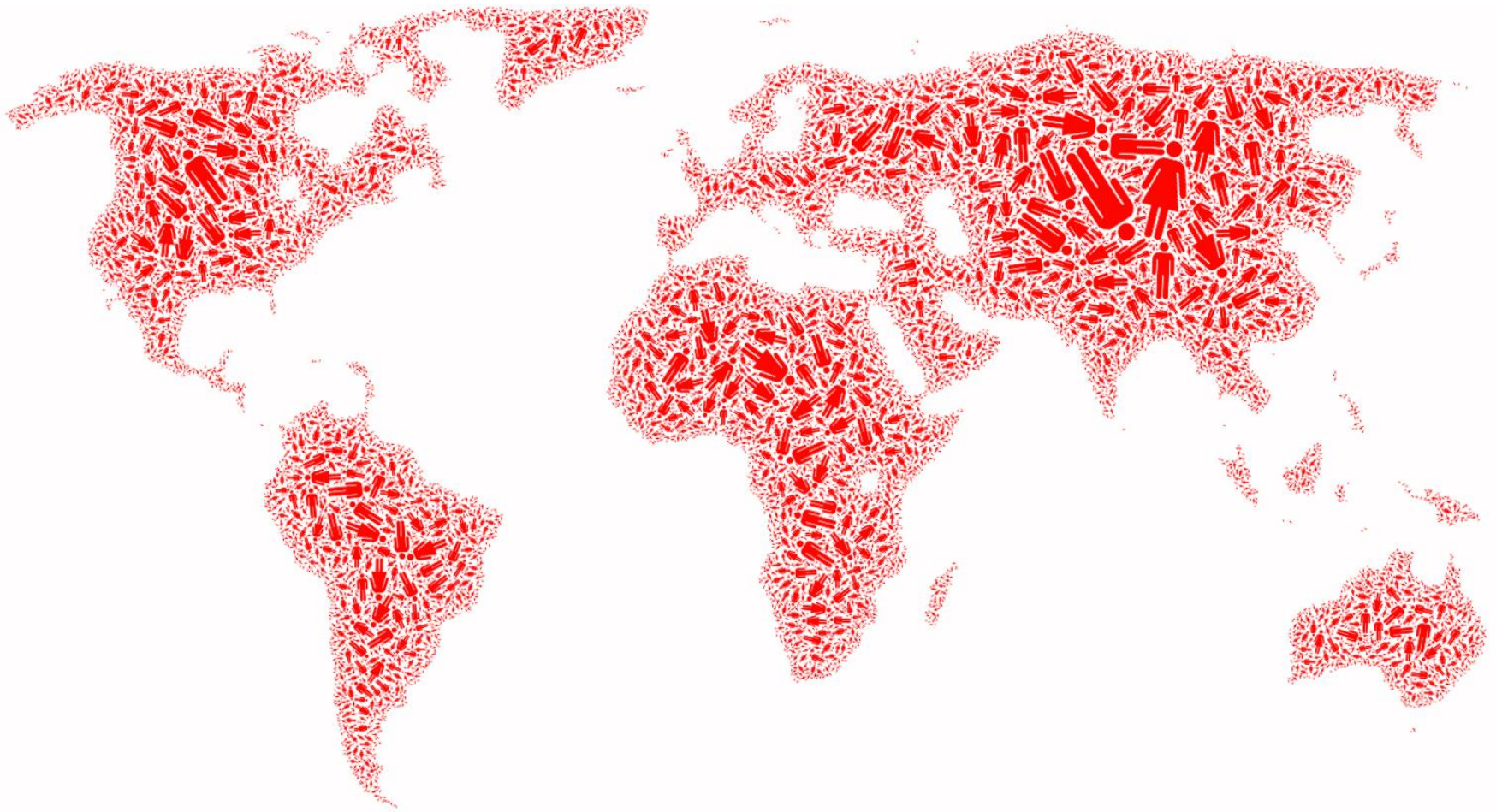
Internet



Friends & Family



Media & Information



Society

**What do the
following things
have in common?**



**Complex systems that can be modeled as
Networks!**

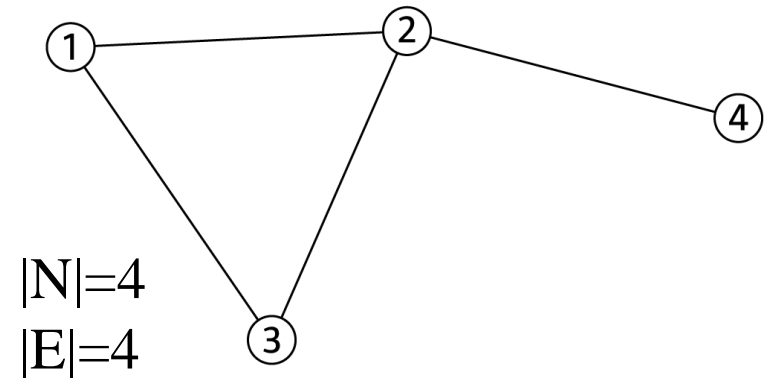
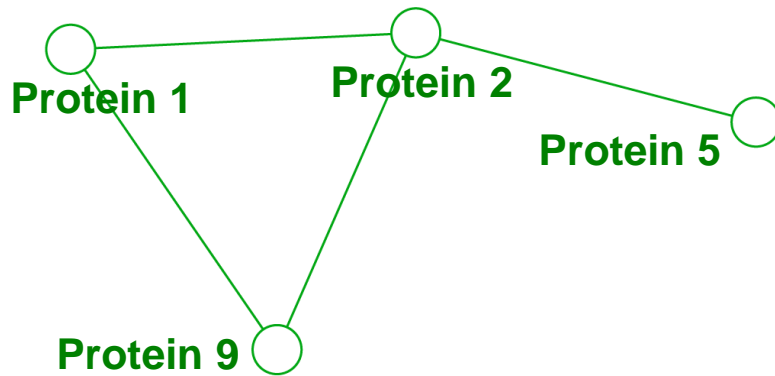
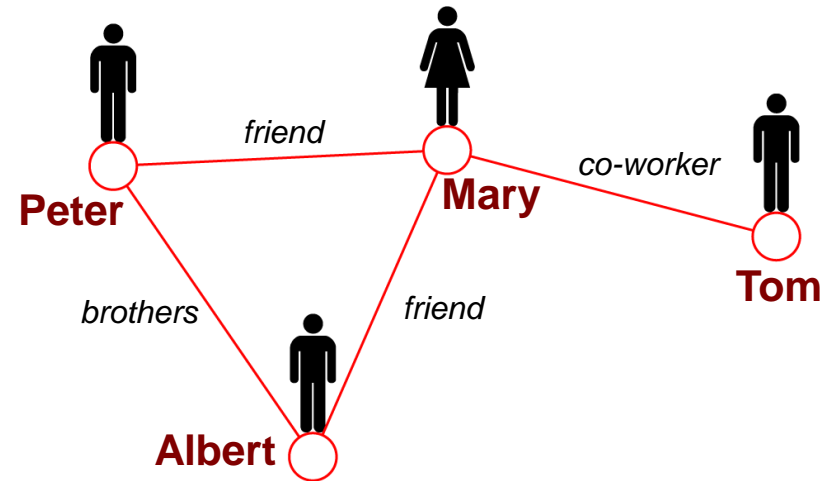
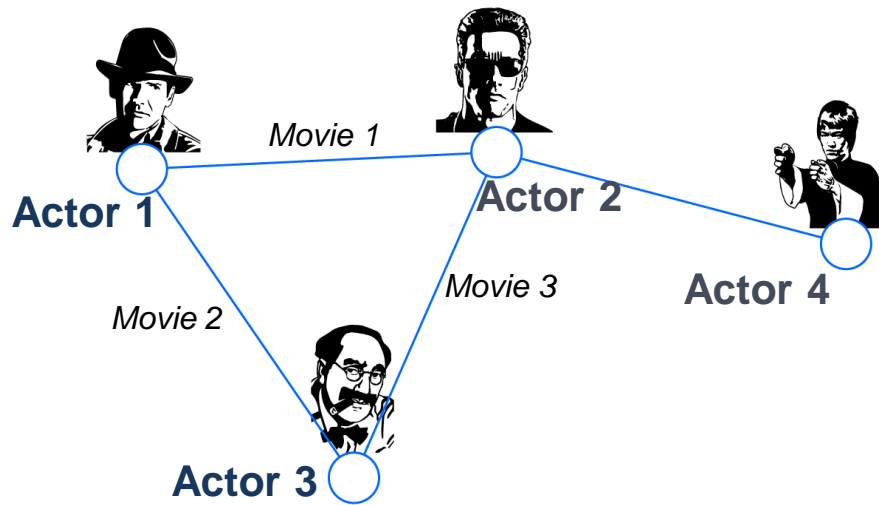
Networks!

Behind many systems there is an intricate wiring diagram, **a network**, that defines the **interactions** between the components

We will never understand these systems unless we understand the networks behind them!

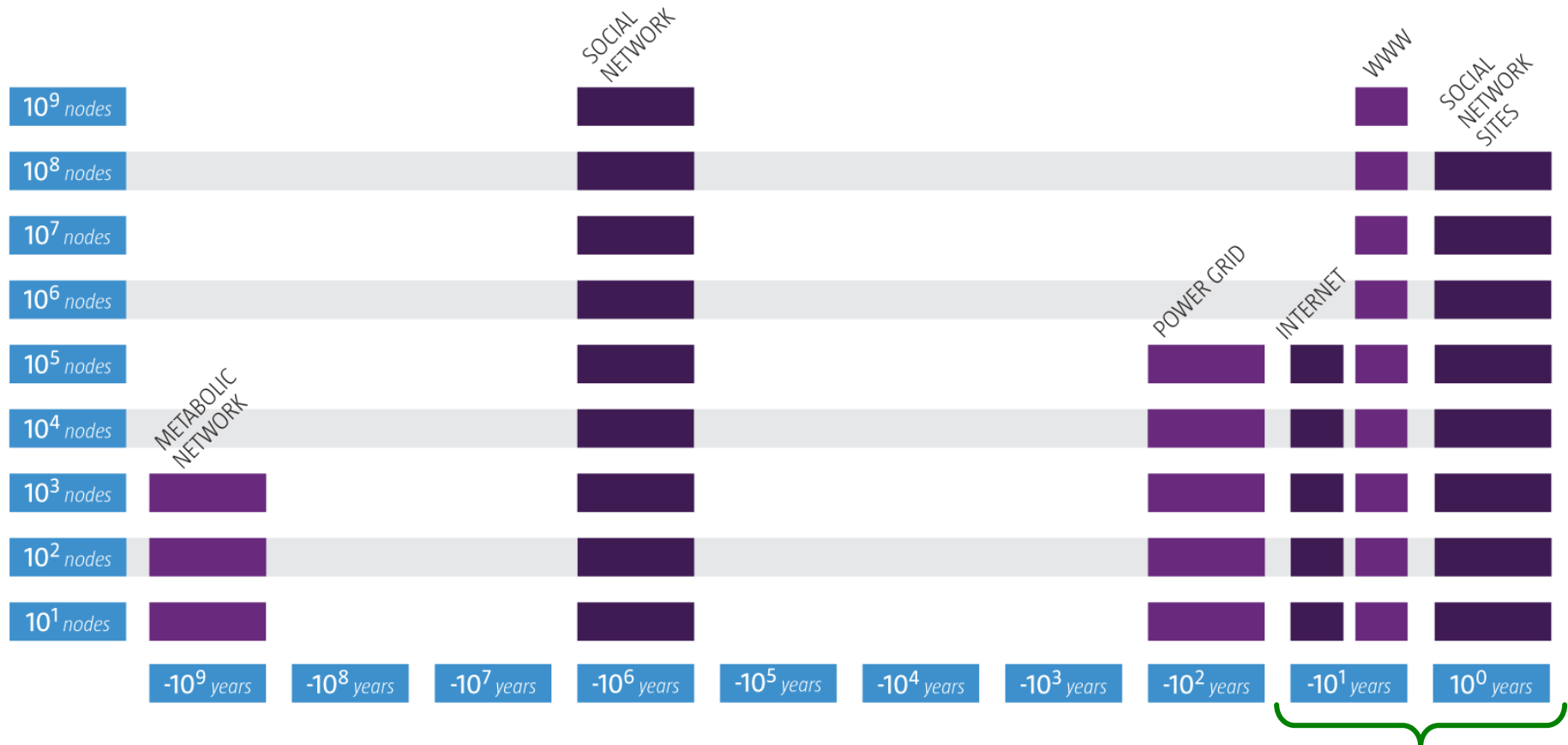
**But, why should we
care about networks?
Why now?**

Why Networks?



Universal language for describing complex data

Networks: Why Now?



Age and size of networks

CS!!

Networks: Size Matters

- **Network data: Orders of magnitude**
 - **436-node** network of email exchange at a corporate research lab [Adamic-Adar, SocNets '03]
 - **43,553-node** network of email exchange at an university [Kossinets-Watts, Science '06]
 - **4.4-million-node** network of declared friendships on a blogging community [Liben-Nowell et al., PNAS '05]
 - **240-million-node** network of communication on Microsoft Messenger [Leskovec-Horvitz, WWW '08]
 - **800-million-node** Facebook network [Backstrom et al. '11]

**How can we *study*
networks?**

Network Analysis

network analysis helps to reveal the *underlying dynamics* of these systems, not easily observable before

**what do we study in
networks?**

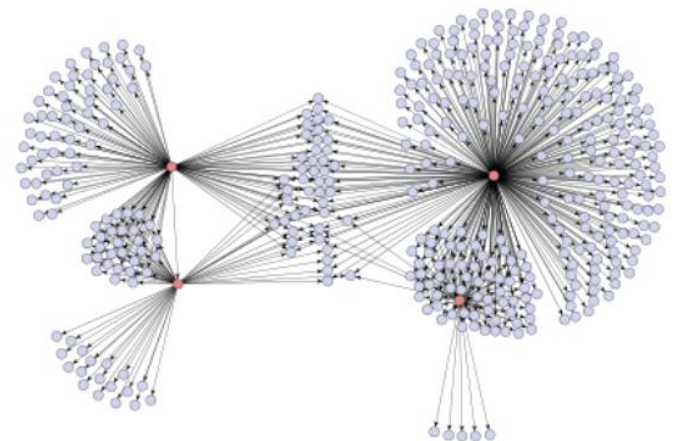
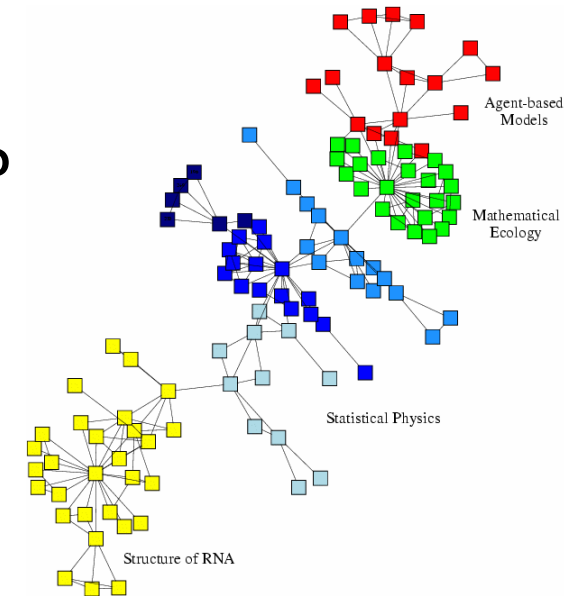
Networks: Structure & Process

■ Structure and evolution

- What is the structure of a network?
- Why and how did it become to have such structure?

■ Processes and dynamics

- Networks provide “skeleton” for spreading of information, behavior, diseases



**how do we reason
about networks?**

Reasoning About Networks

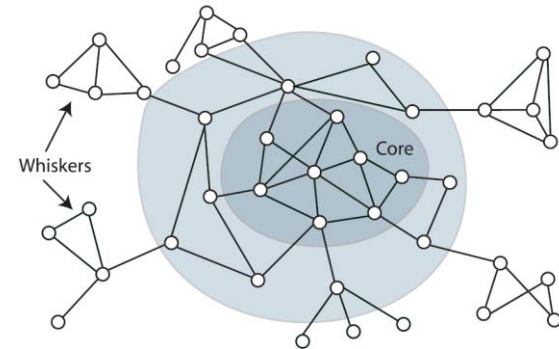
- **Empirical studies/properties:** Study network data to find organizational principles
- **Mathematical models:** Probabilistic, graph theory
- **Algorithms:** Methods for analyzing graphs

Properties

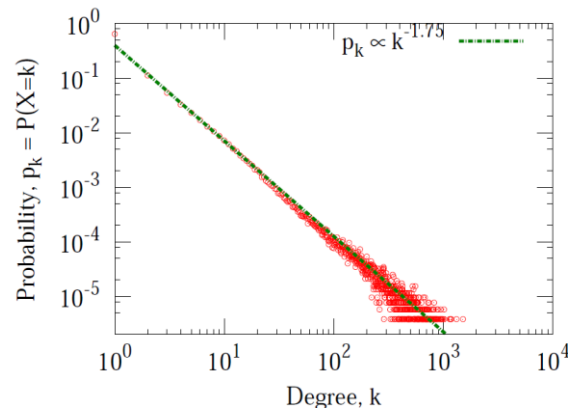
■ Six degrees of separ.



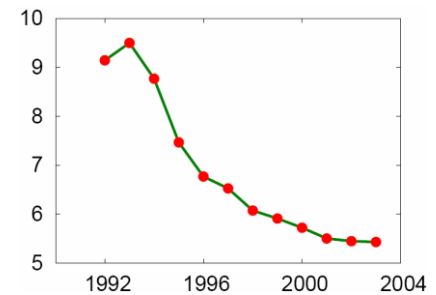
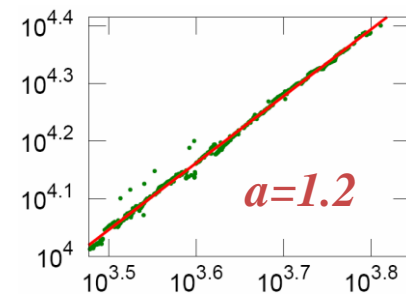
■ Strength of weak ties



■ Power-law degrees

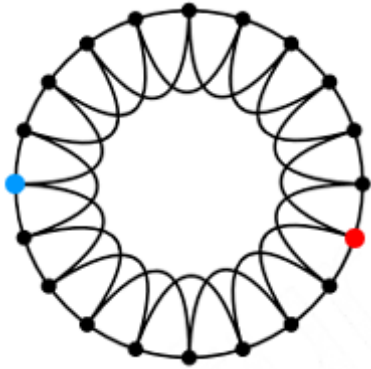


■ Densif. power law, Shrinking diameter

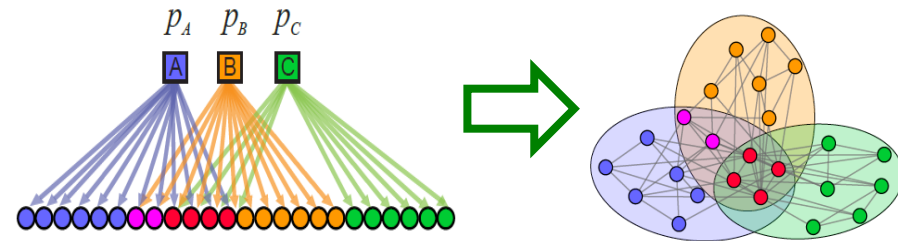


Models

■ Erdős-Renyi model



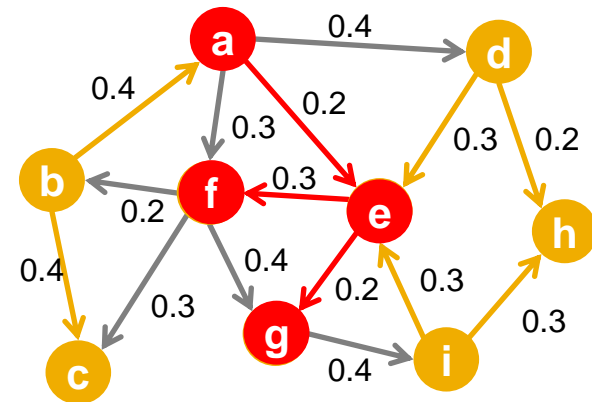
■ Community model



■ Small-world model

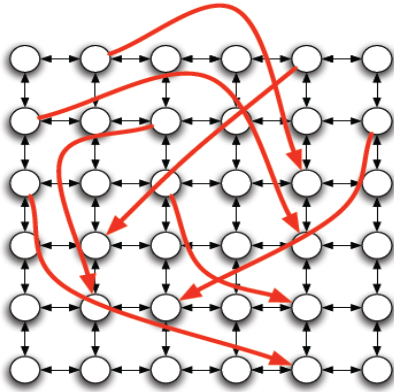


■ Cascade model

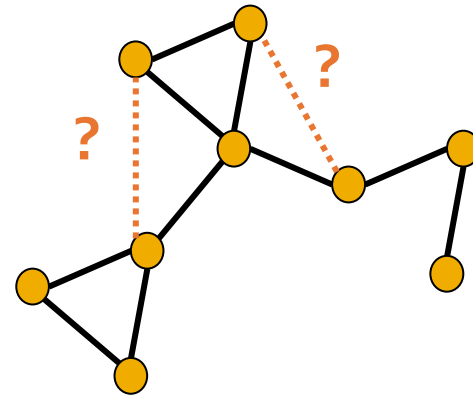


Algorithms

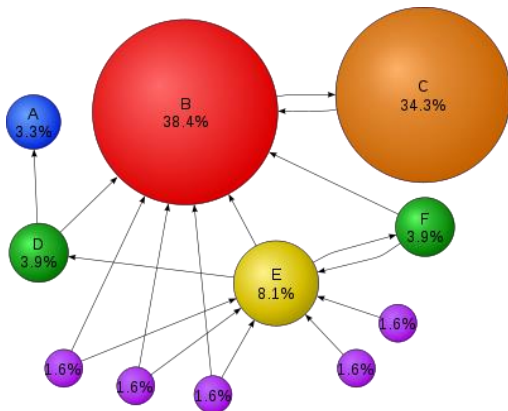
■ Decentralized search



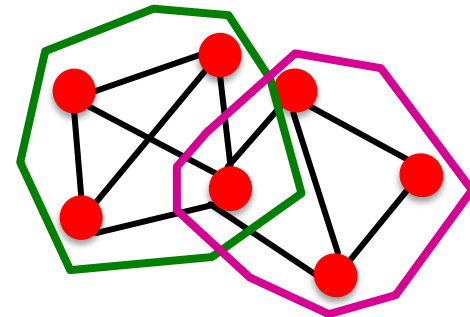
■ Link prediction



■ Link analysis



■ Community detection



Map of Superpowers

Properties

Small diameter,
Edge clustering

Scale-free

Strength of weak ties,
Core-periphery

Densification power
law,
Shrinking diameters

Information virality,
reproductive number

Models

Small-world model,
Erdős-Renyi model

Preferential
attachment, Copying
model

Community-affiliation
Graph Model

Microscopic model of
evolving networks

Independent cascade
model, Game theoretic
model, SIR

Algorithms

Decentralized search

PageRank, Hubs and
authorities

Community detection:
Girvan-Newman,
Modularity

Link prediction,
Supervised random
walks

Influence maximization,
Outbreak detection, LIM

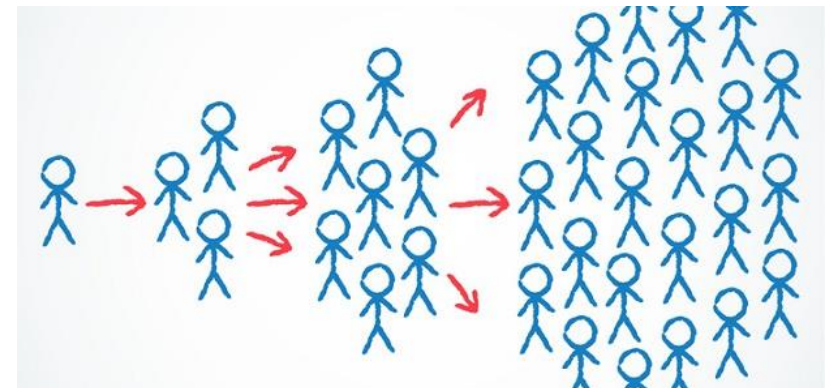


Applying Our Superpowers

- Social media analytics

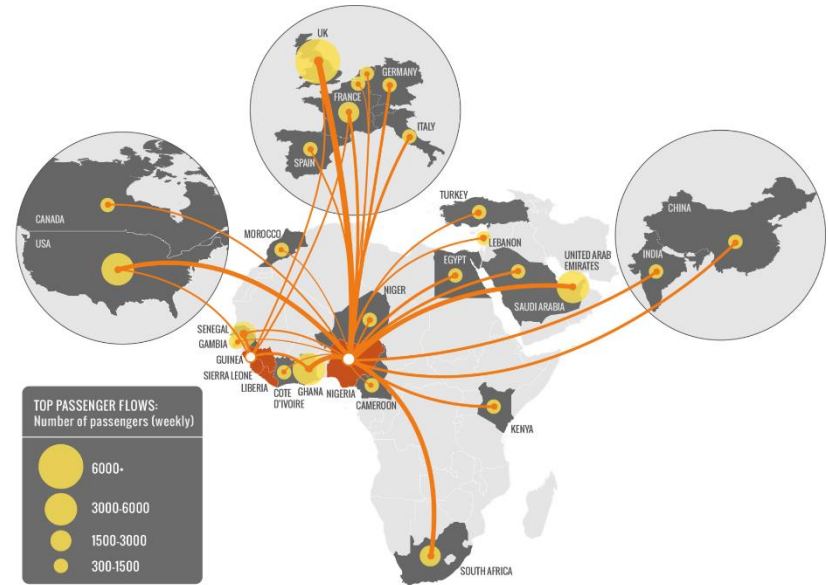


- Viral marketing

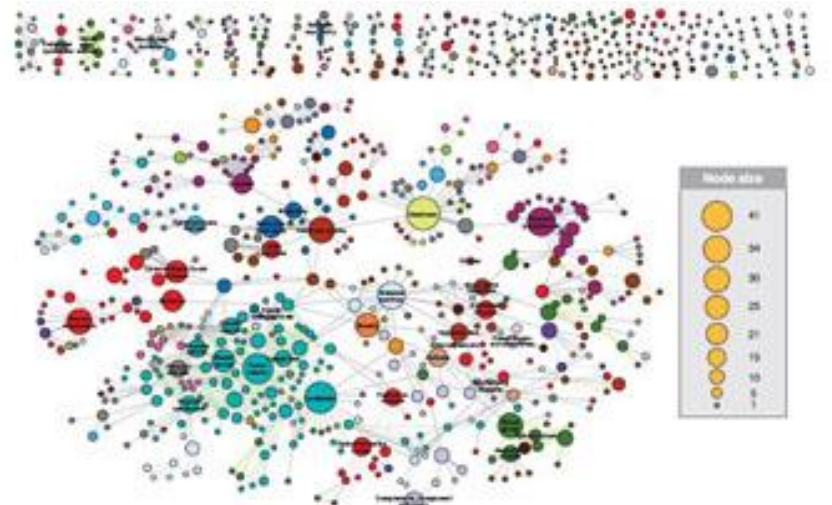


Applying Our Superpowers

- Predicting epidemics:
Ebola



- Drug design



examples of network studies

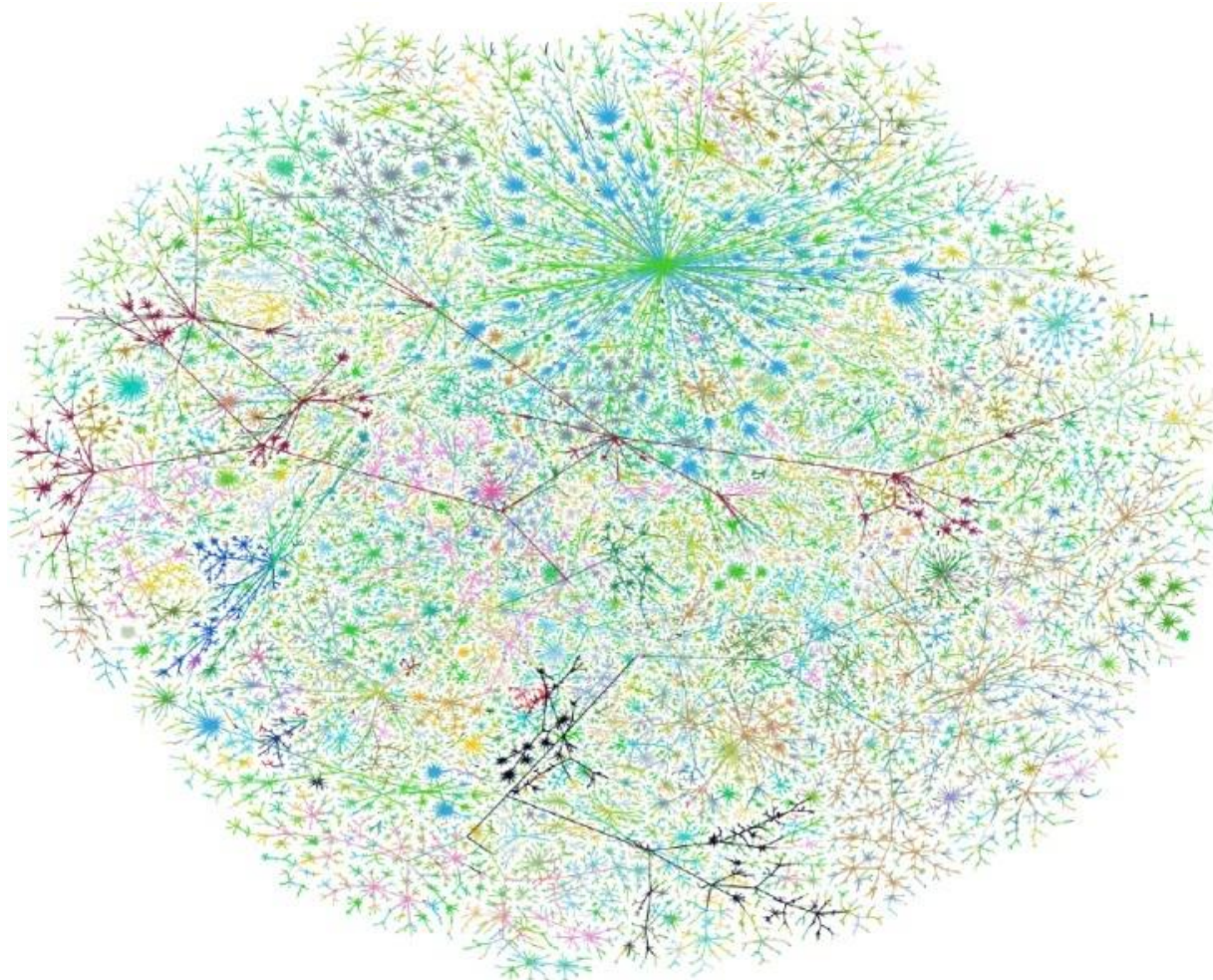
Networks: Social



Facebook social graph

4-degrees of separation [Backstrom-Boldi-Rosa-Ugander-Vigna, 2011]

Networks: Communication

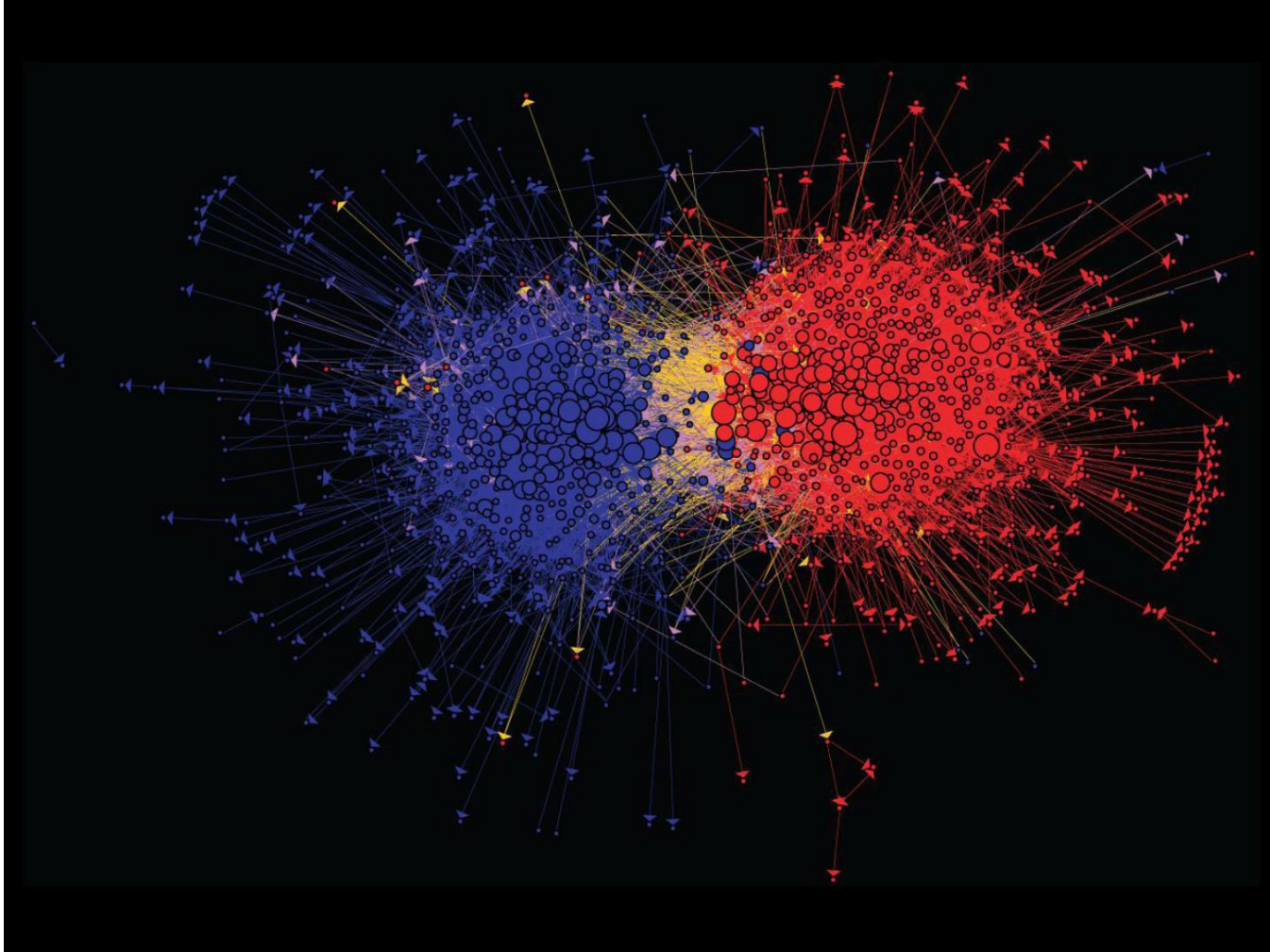


Graph of the Internet (Autonomous Systems)

Power-law degrees [Faloutsos-Faloutsos-Faloutsos, 1999]

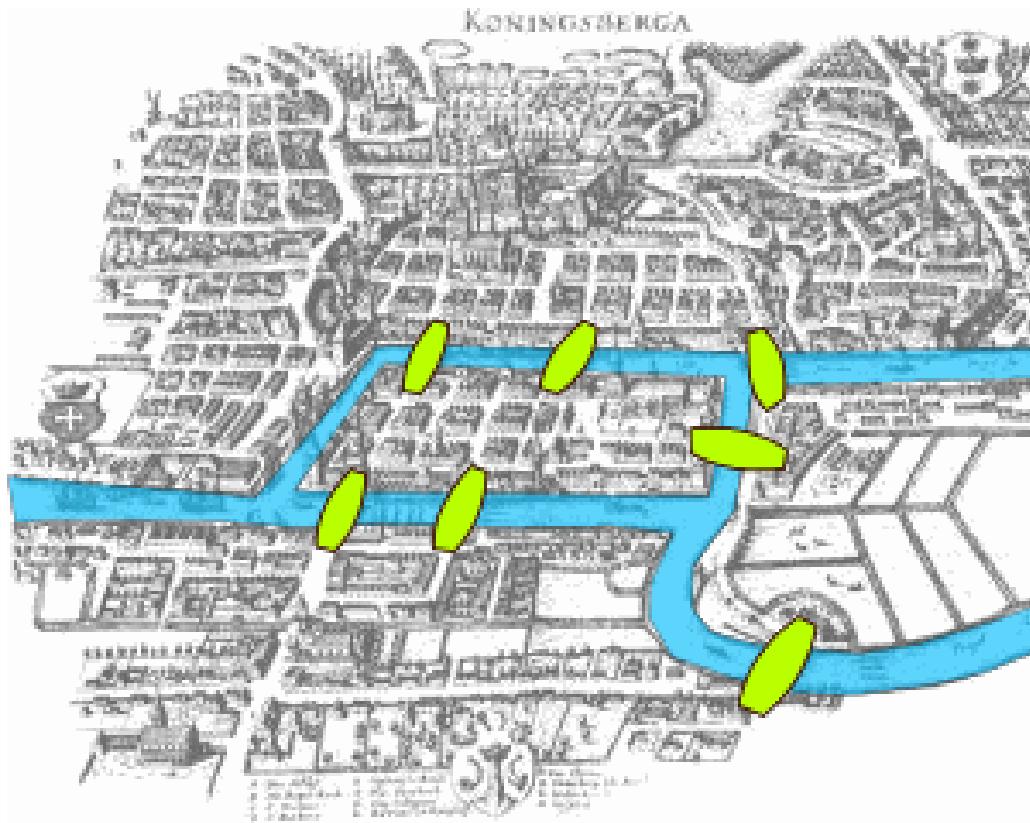
Robustness [Doyle-Willinger, 2005]

Networks: Media



Connections between political blogs
Polarization of the network [Adamic-Glance, 2005]

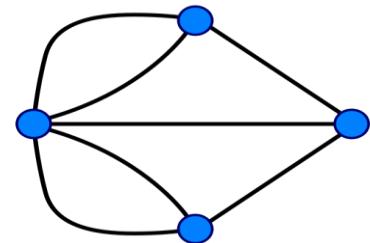
Networks: Infrastructure



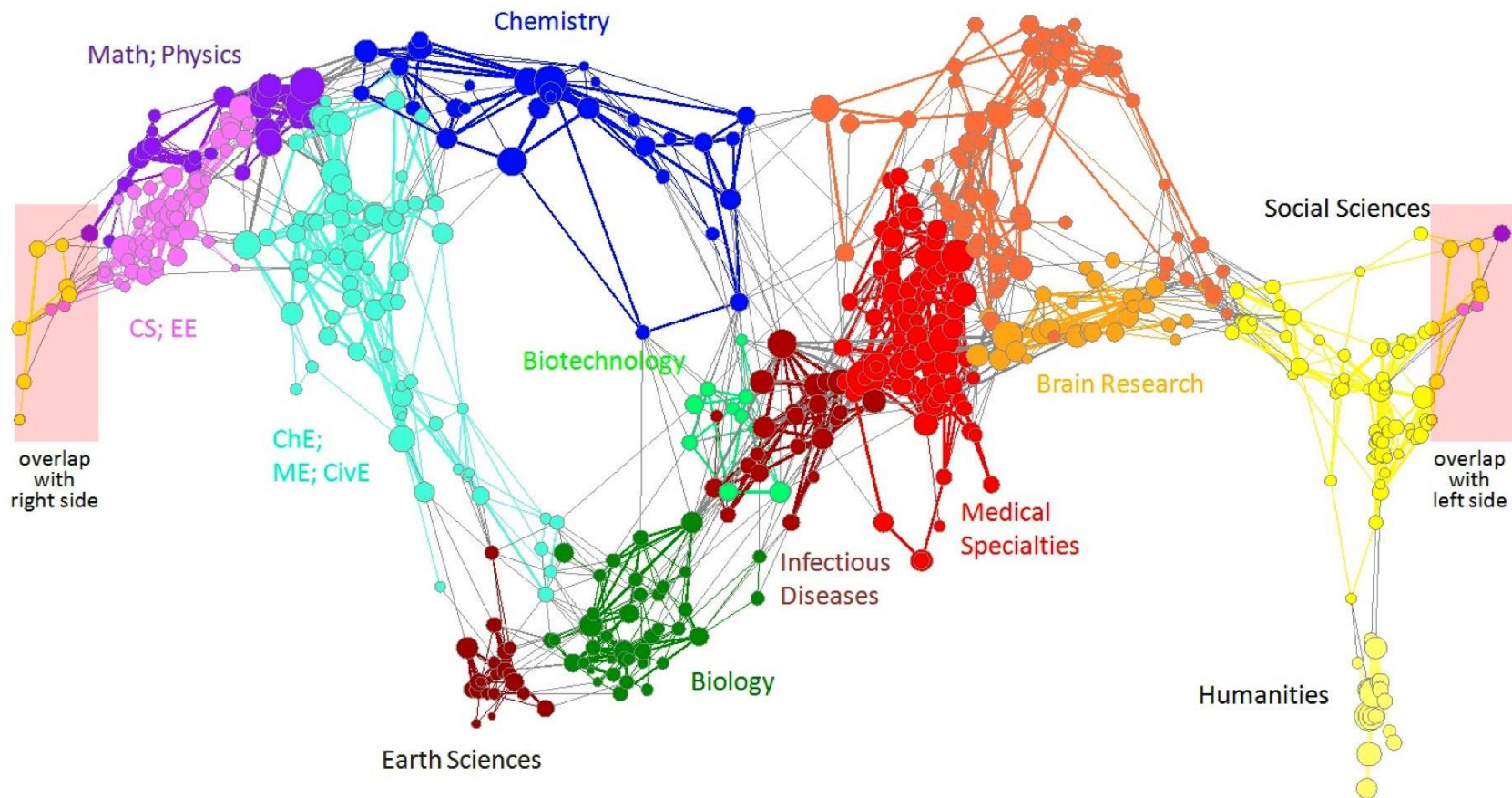
Seven Bridges of Königsberg

[Euler, 1735]

Return to the starting point by traveling each link of the graph once and only once.



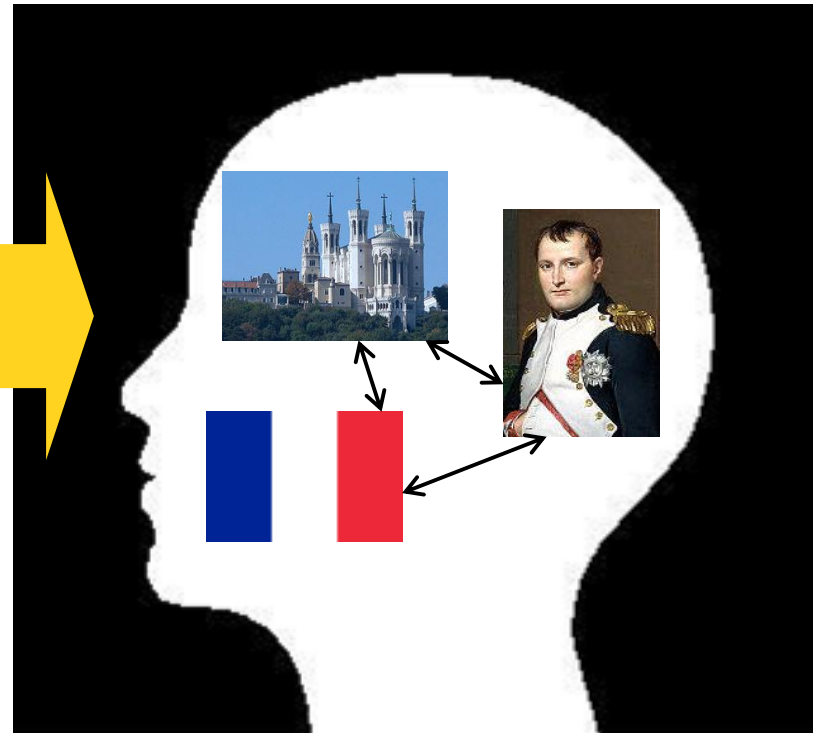
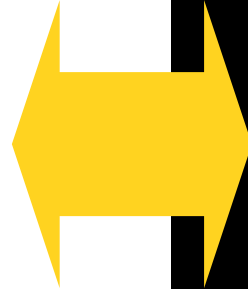
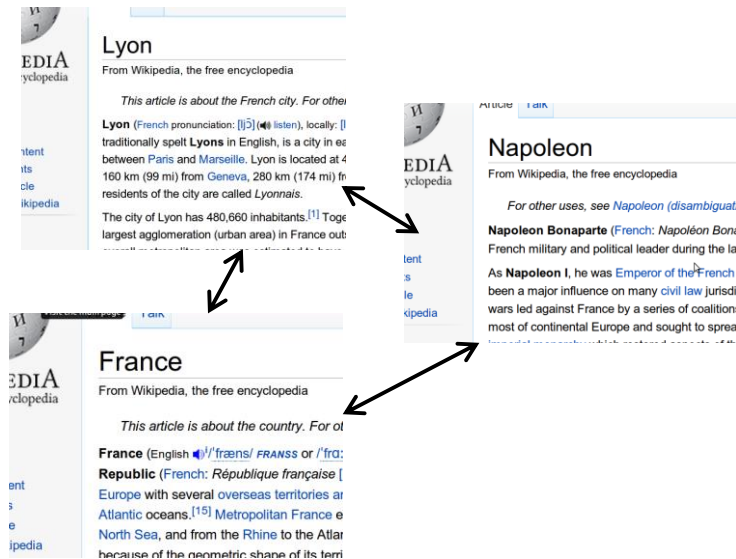
Networks: Citation



Citation networks and Maps of science

[Börner et al., 2012]

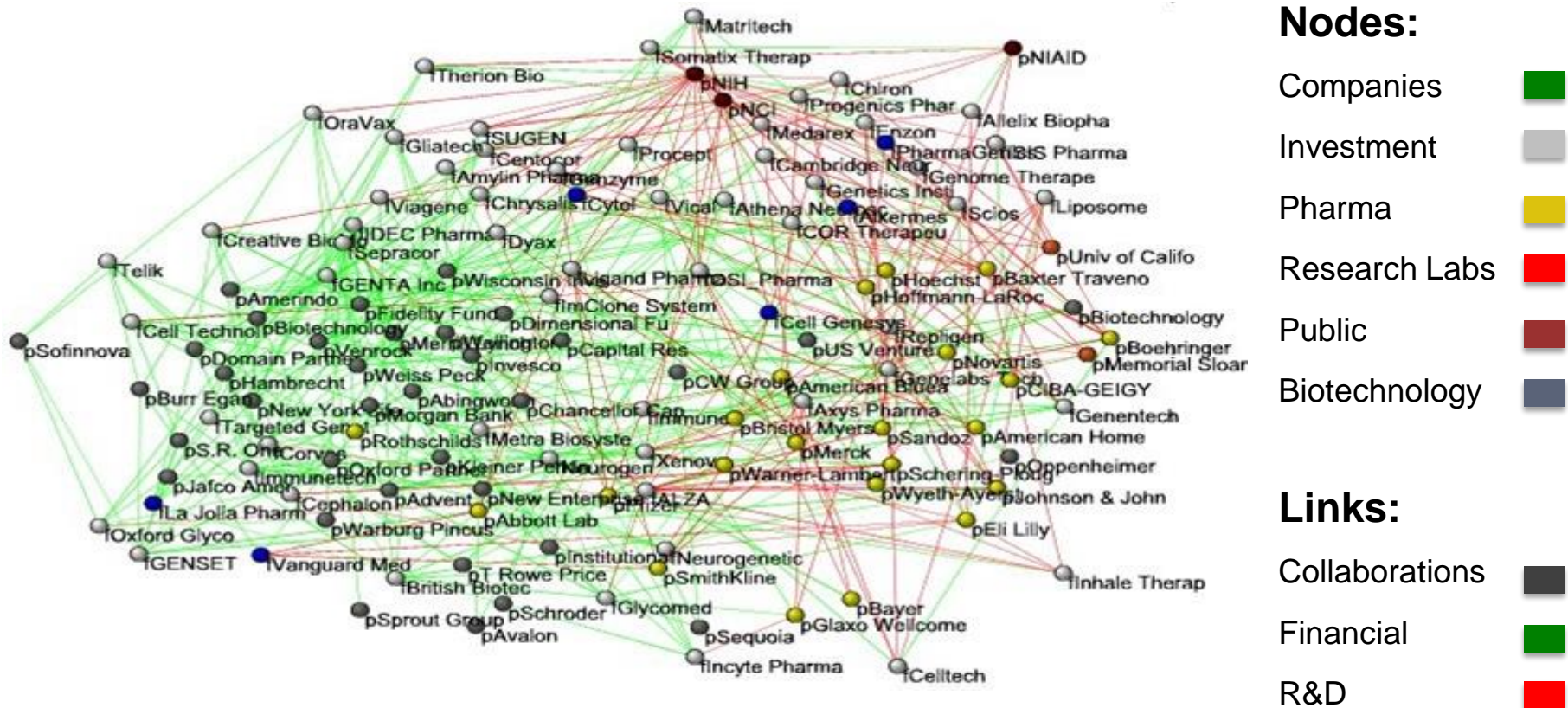
Networks: Knowledge



Understand how humans
navigate Wikipedia

Get an idea of how
people connect concepts

Networks: Economy



Bio-tech companies

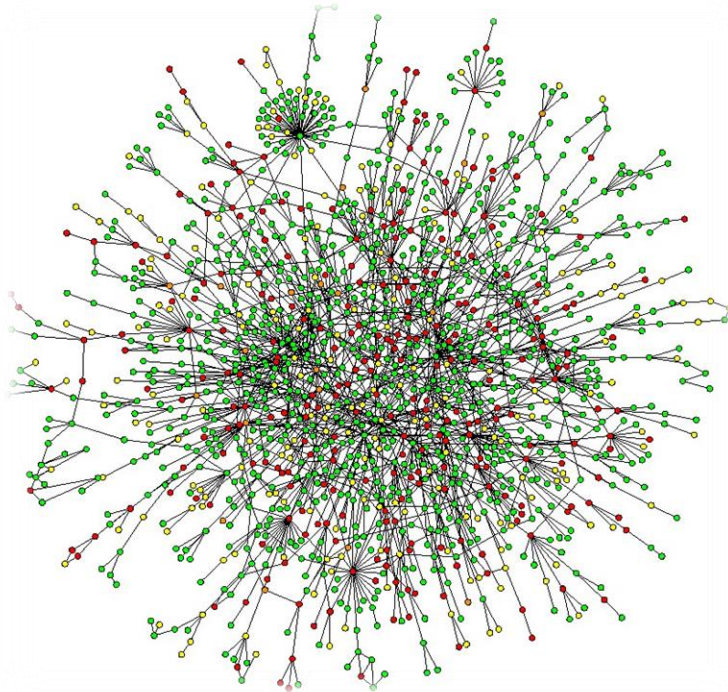
[Powell-White-Koput, 2002]

Networks: Brain

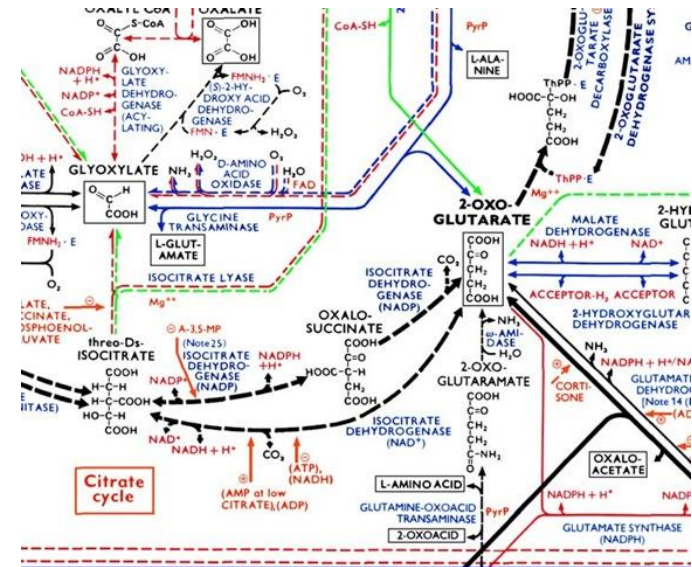


Human brain has between
~100 billion neurons, ~1,000 trillion synapses
[Sporns, 2011]

Networks: Biology



Protein-Protein Interaction Networks:
 Nodes: Proteins
 Edges: 'physical' interactions



Metabolic networks:
 Nodes: Metabolites and enzymes
 Edges: Chemical reactions

Web – The Lab for Humanity



**examples of network
analysis impact**

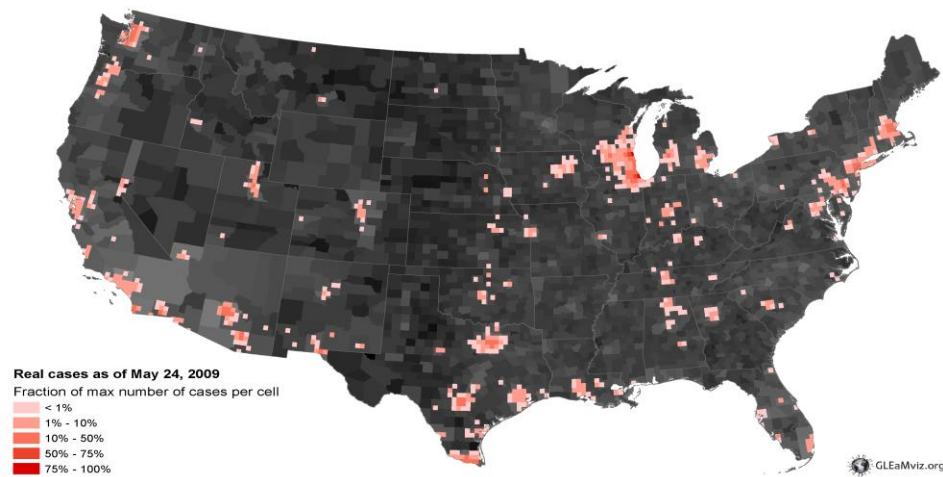
Networks: Impact



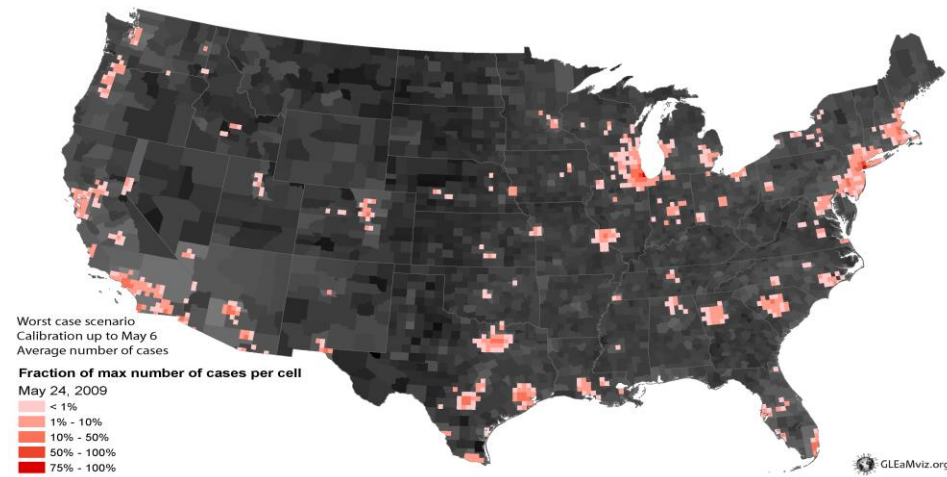
- **Google (Australia?)**
Market cap: \$1700 billion
- **Cisco (Greece?)**
Market cap: \$230 billion
- **Meta (Taiwan?)**
Market cap: \$770 billion

Networks: Impact

■ Predicting epidemics



Real

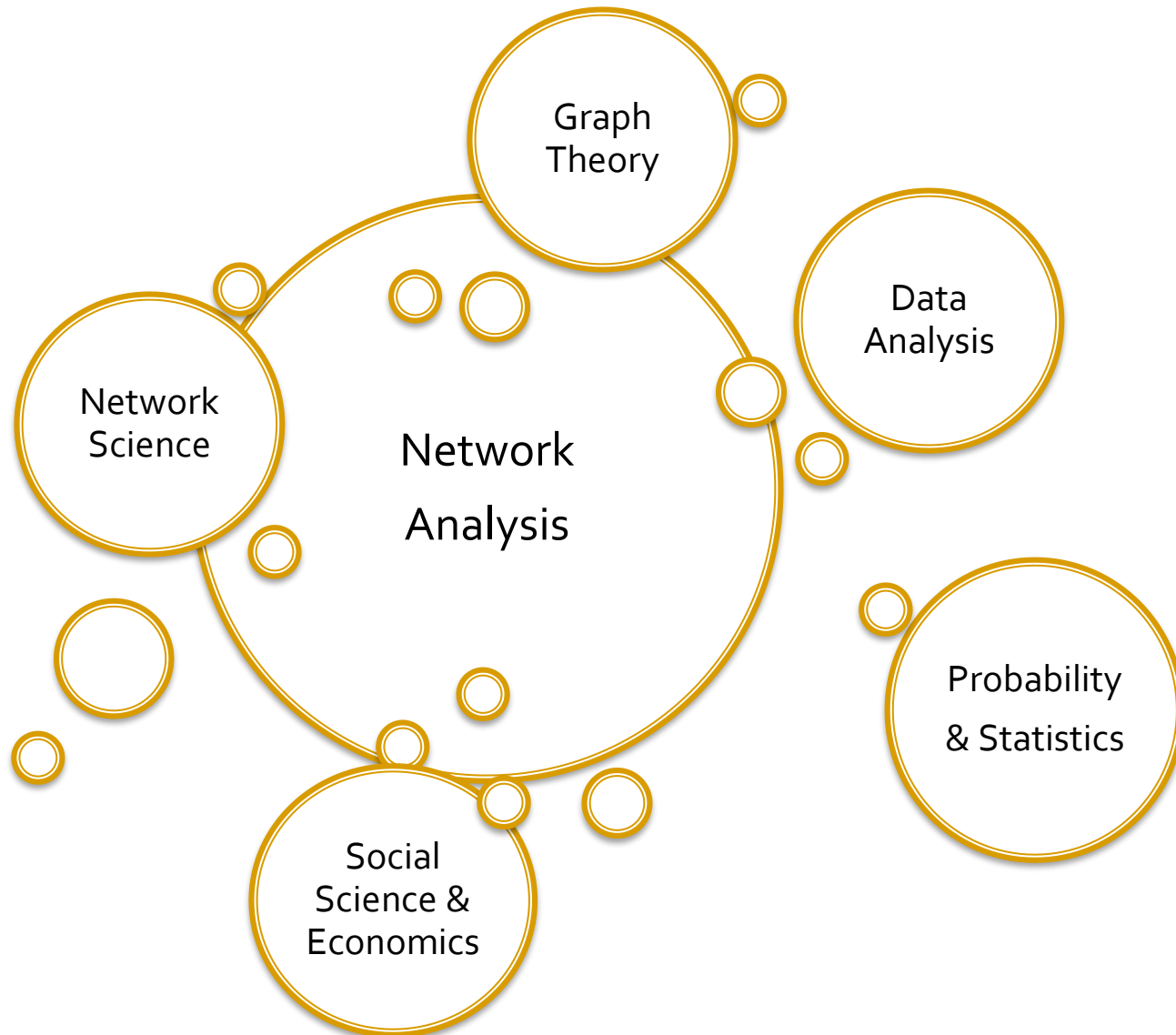


Predicted

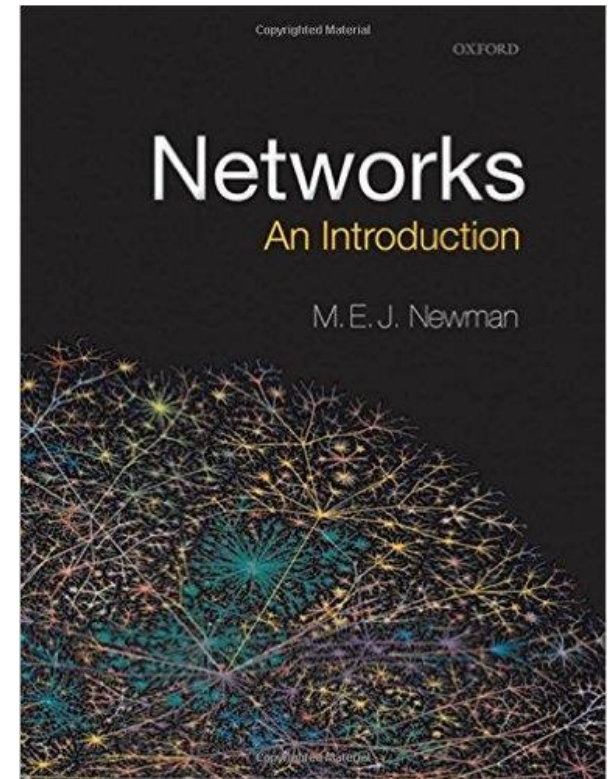
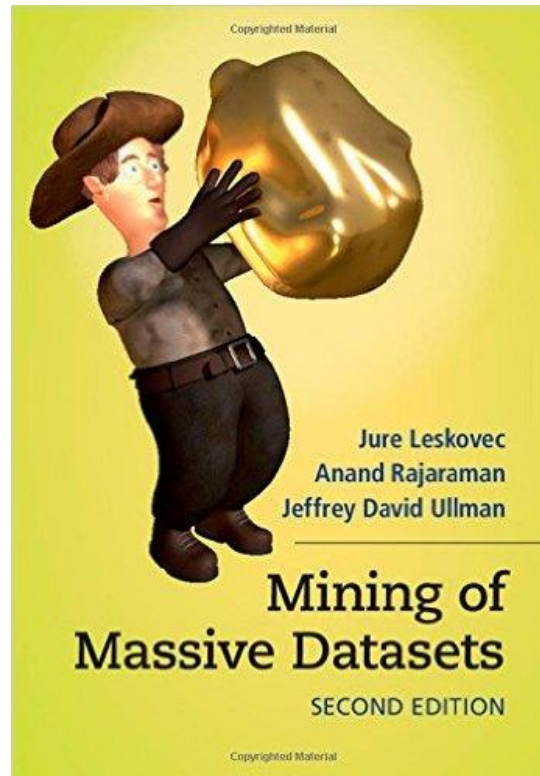
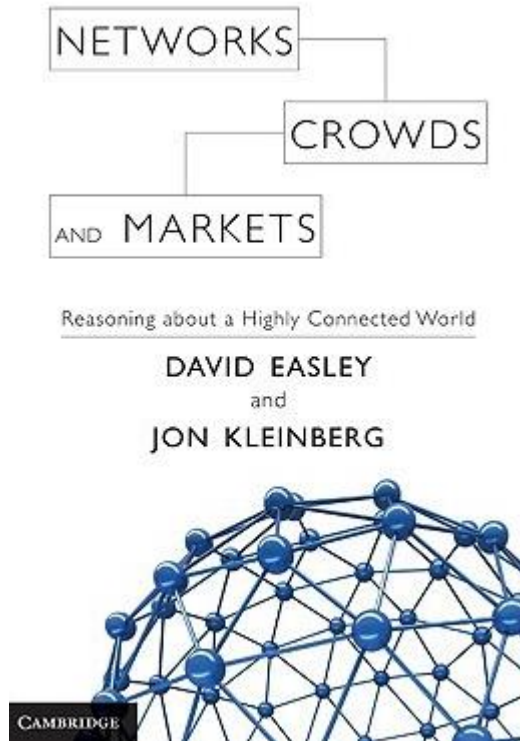
Networks Really Matter

- If you want to understand the spread of diseases, **can you do it without social networks?**
- If you want to understand the structure of the Web, **it is hopeless without working with the Web's topology**
- If you want to understand dissemination of news or evolution of science, **it is hopeless without considering the information networks**

Intellectual Content



“Suggested” Textbooks



Network Analysis Tools

- **Highly recommend SNAP:**
 - **SNAP C++:** more challenging but more scalable
 - **SNAP.PY:** Python ease of use, most of C++ scalability
- Other tools include:
 - **NetworkX**
 - **JUNG**
 - **iGraph**
 - **GraphX**
 - ...

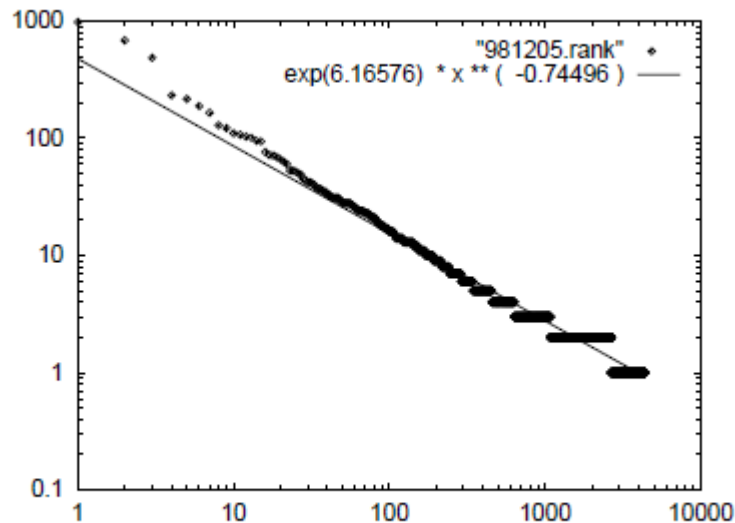
Example Research Questions/ Topics

Topics

- Measuring real networks
- Modeling the evolution of networks
- Identifying important nodes in the graph
- Finding communities in graphs
- Link prediction and recommendation
- Modeling information cascades in networks
- ...

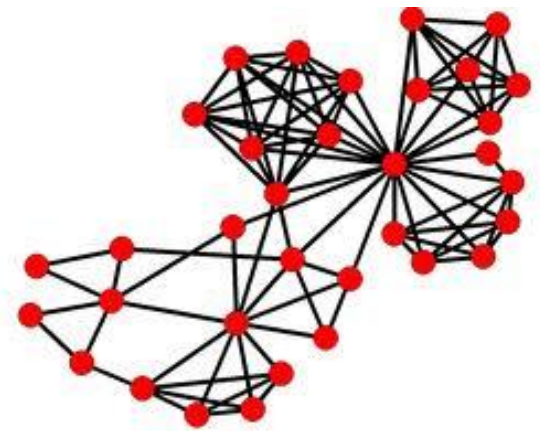
Understanding Large Graphs

- What does a network **look like**?
 - Measure different properties to understand the structure



(a) Int-12-98

degree of nodes



Triangles in the graph

Modeling Real Networks

- Real life networks are not “random”
- Can we define a model that generates graphs with statistical properties similar to those in real life?
- The rich-get-richer model

We need to accurately model the mechanisms that govern the evolution of networks (for prediction, simulations, understanding)

Ranking Nodes on the Web

- Is my home page as important as the facebook page?
- We need algorithms to compute the **importance of nodes** in a graph
- The **PageRank** Algorithm
 - A success story of network use



It is impossible to create a web search engine without understanding the web graph

Link Prediction

- Given a snapshot of a social network at time t , we seek to accurately **predict** the edges that will be added to the network during the interval from time t to a given future time t' .
- Applications
 - Accelerate the growth of a social network (e.g., Facebook, LinkedIn, Twitter)
 - Maximize information cascades

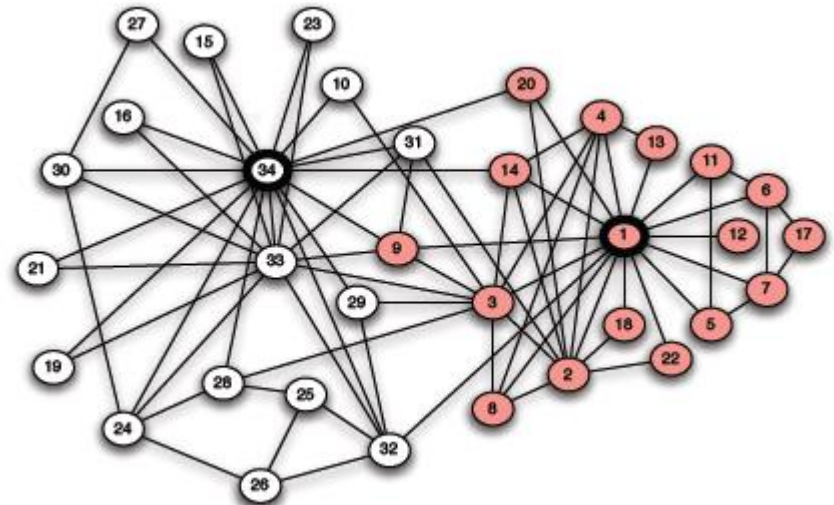
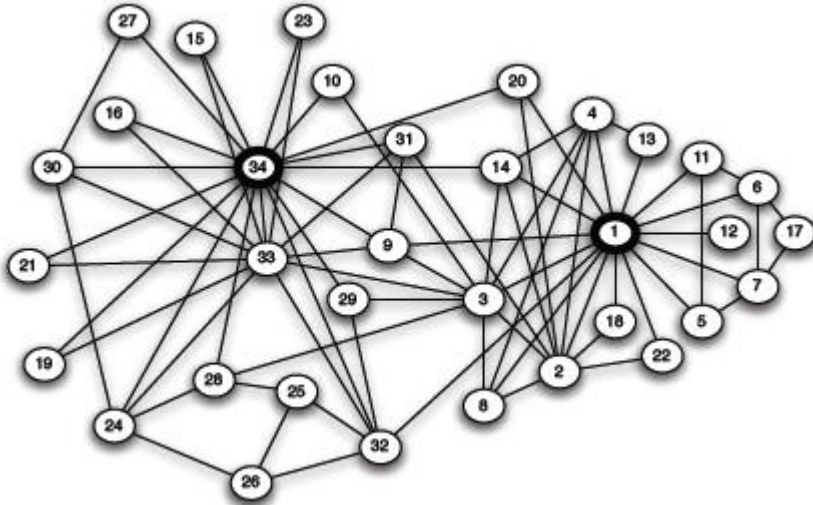


How do we predict future links?

Clustering and Communities

- What is **community**?
 - “Cohesive subgroups are subsets of actors among whom there are relatively strong, direct, intense, frequent, or positive ties.” [Wasserman & Faust '97]

Karate club example [W. Zachary, 1970]



Information/Virus Cascade

- How do **viruses spread** between individuals?
How can we stop them?
- How does **information propagates** in social and information networks? What items become **viral**? Who are the **influencers** and trend-setters?
- We need **models and algorithms** to answer these questions

Online advertising relies heavily on online social networks and word-of-mouth marketing. There is currently need for models for understanding the spread of Covid-19 virus.

Mining Social Media

- **Social Media** (Twitter, Facebook, Instagram) have supplanted the traditional media sources
 - Information is generated and disseminated by users
- Interesting problems:
 - Automatically detect events using Twitter
 - Earthquake response
 - Crisis detection and management
 - Sentiment mining
 - Track the evolution of events: socially, geographically, over time
 - ...

Research in Graph Mining

- **Current hot research topics:**
 - Graph representation learning
 - Graph neural networks
 - Graph attention mechanisms
 - Graph generative models
 - Graph classification, clustering, anomaly detection
 - Dynamic graph analysis and mining
- **Relevant research conferences**
 - Data Mining: KDD, ICDM, WSDM, WWW, ...
 - ML: ICML, NeurIPS, ECML/PKDD, ...

Example Topic:

Structure of the Web Graph

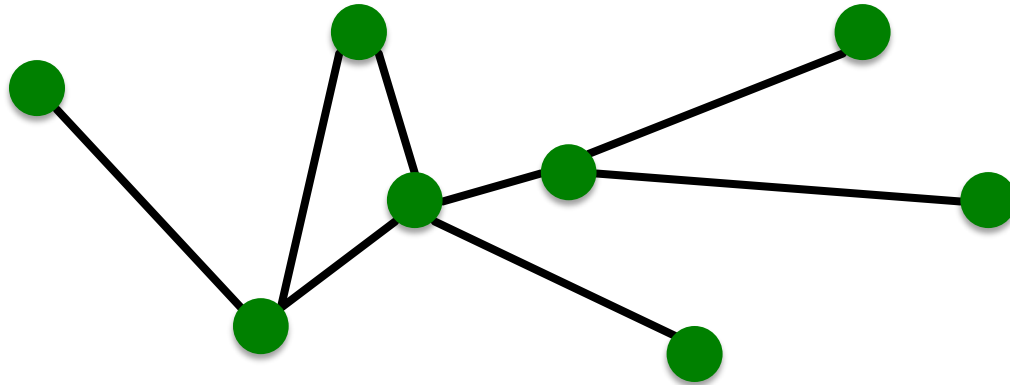
Structure of Networks?



Network is a collection of objects where some pairs of objects are connected by links

What is the structure of the network?

Components of a Network



- **Objects:** nodes, vertices
- **Interactions:** links, edges
- **System:** network, graph

N

E

$G(N,E)$

Networks or Graphs?

- **Network** often refers to real systems
 - Web, Social network, Metabolic network

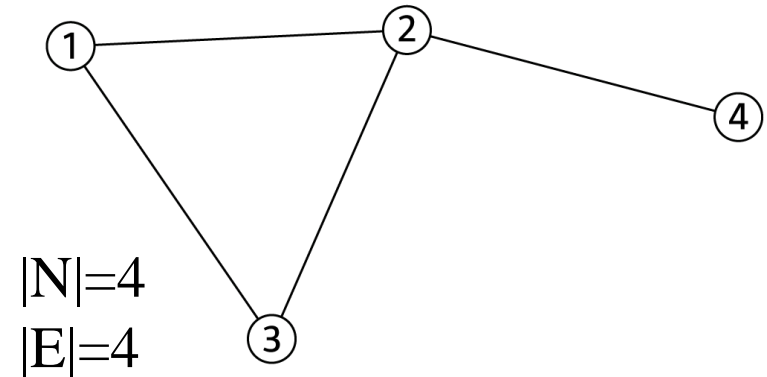
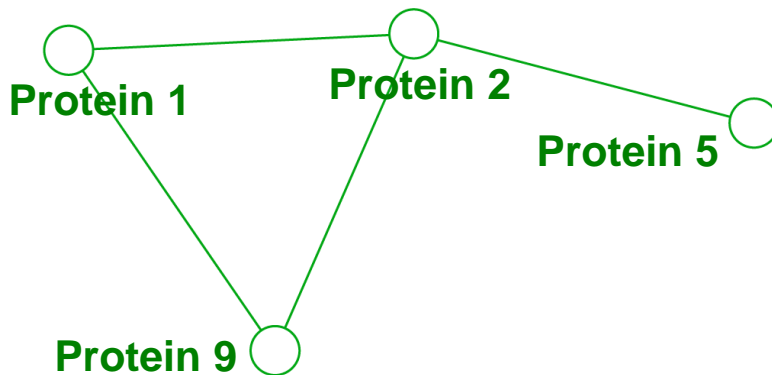
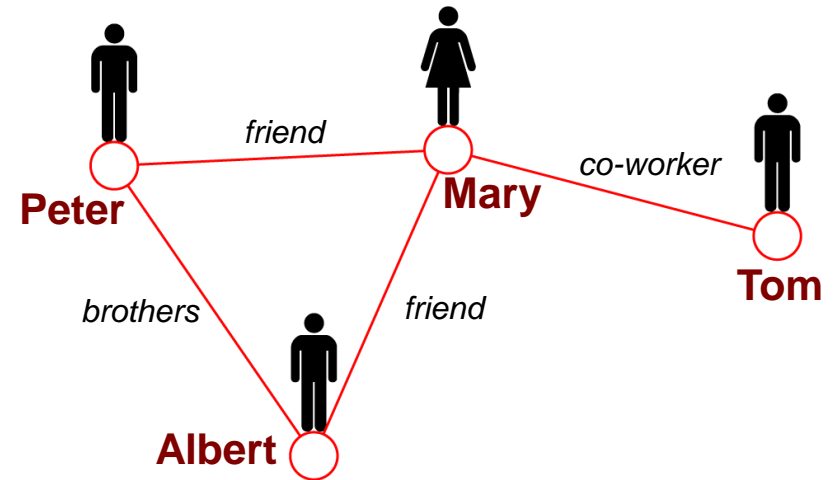
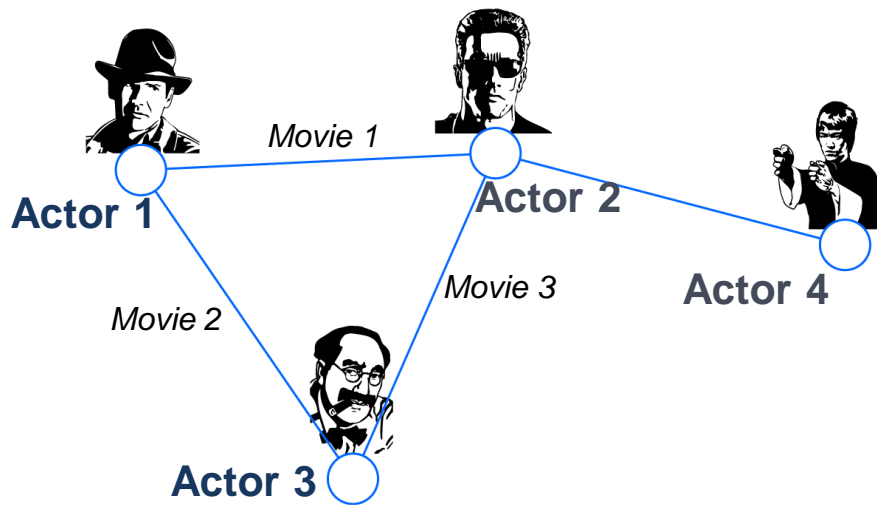
Language: Network, node, link

- **Graph** is mathematical representation of a network
 - Web graph, Social graph (a Facebook term)

Language: Graph, vertex, edge

We will try to make this distinction whenever it is appropriate, but in most cases we will use the two terms interchangeably

Networks: Common Language

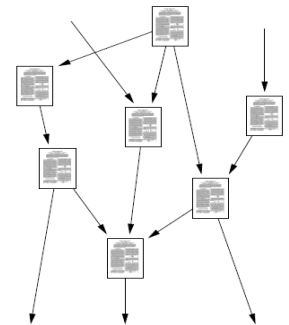
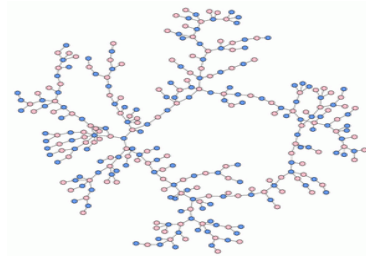


Choosing Proper Representation

- **How to build a graph:**
 - What are nodes?
 - What are edges?
- **Choice of the proper network representation of a given domain/problem determines our ability to use networks successfully:**
 - In some cases there is a unique, unambiguous representation
 - In other cases, the representation is by no means unique
 - The way you assign links will determine the nature of the question you can study

Choosing Proper Representation

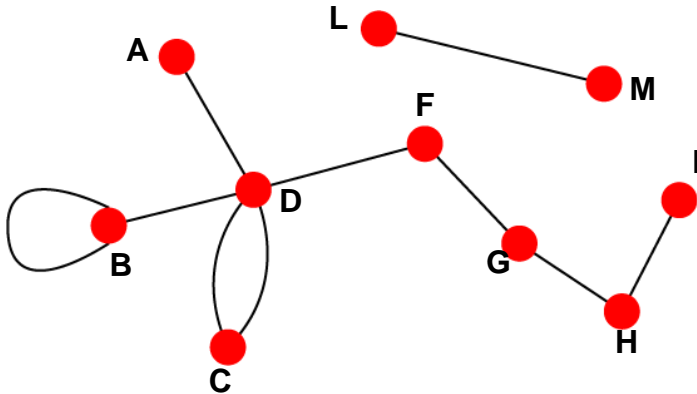
- If you connect individuals that work with each other, you will explore a **professional network**
- If you connect those that have a sexual relationship, you will be exploring **sexual networks**
- If you connect scientific papers that cite each other, you will be studying the **citation network**
- **If you connect all papers with the same word in the title, you will be exploring what?** It is a network, nevertheless



Undirected vs. Directed Networks

Undirected

- **Links:** undirected (symmetrical, reciprocal)

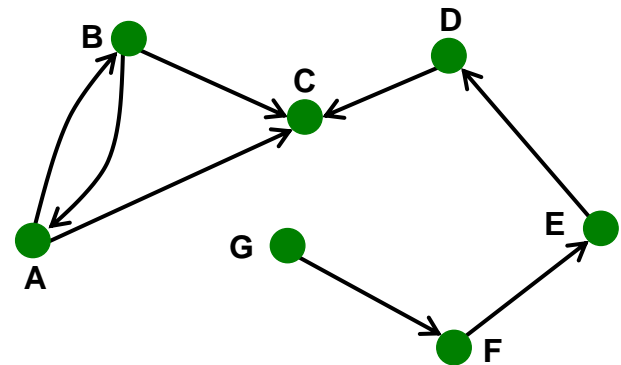


- **Examples:**

- Collaborations
- Friendship on Facebook

Directed

- **Links:** directed (arcs)

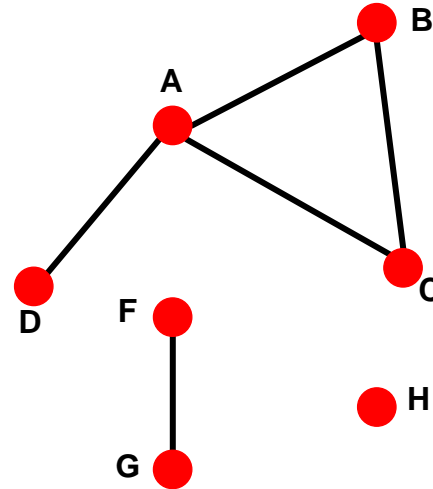
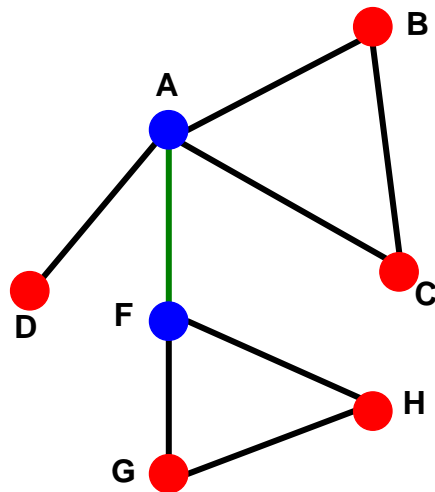


- **Examples:**

- Phone calls
- Following on Twitter

Connectivity of Graphs

- **Connected (undirected) graph:**
 - Any two vertices can be joined by a path
- A disconnected graph is made up by two or more connected components



Largest Component:
Giant Component

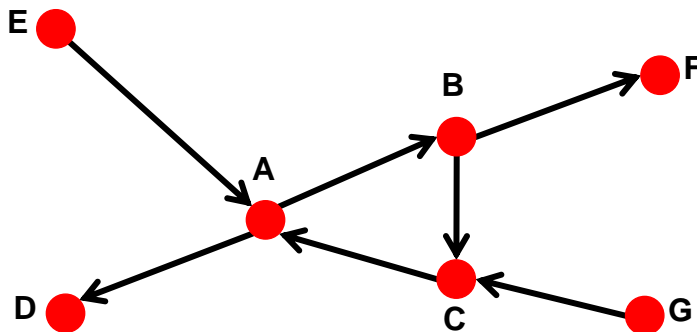
Isolated node (node H)

Bridge edge: If we erase it, the graph becomes disconnected.

Articulation point: If we erase it, the graph becomes disconnected.

Connectivity of Directed Graphs

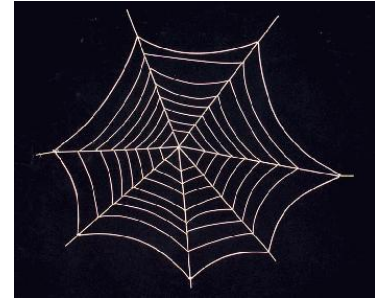
- **Strongly connected directed graph**
 - has a path from each node to every other node and vice versa (e.g., A-B path and B-A path)
- **Weakly connected directed graph**
 - is connected if we disregard the edge directions



Graph on the left is connected but not strongly connected (e.g., there is no way to get from F to G by following the edge directions).

Web as a Graph

- **Q: What does the Web “look like”?**
- **Here is what we will do next:**
 - We will take a real system (i.e., the Web)
 - We will represent the Web as a graph
 - We will use language of graph theory to reason about the structure of the graph
 - Do a computational experiment on the Web graph
 - **Learn something about the structure of the Web!**

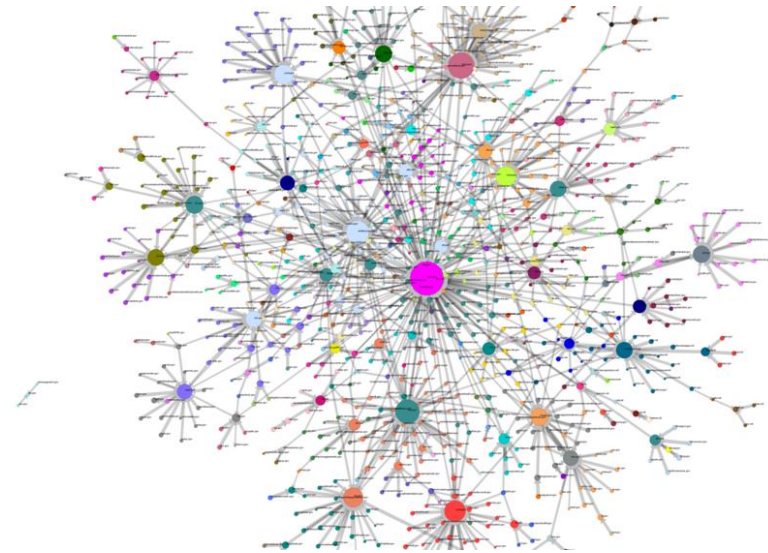


Web as a Graph

Q: What does the Web “look like” at a global level?

- **Web as a graph:**

- Nodes = web pages
- Edges = hyperlinks
- **Side issue:** What is a node?
 - Dynamic pages created on the fly
 - “dark matter” – inaccessible database generated pages



The Web as a Graph

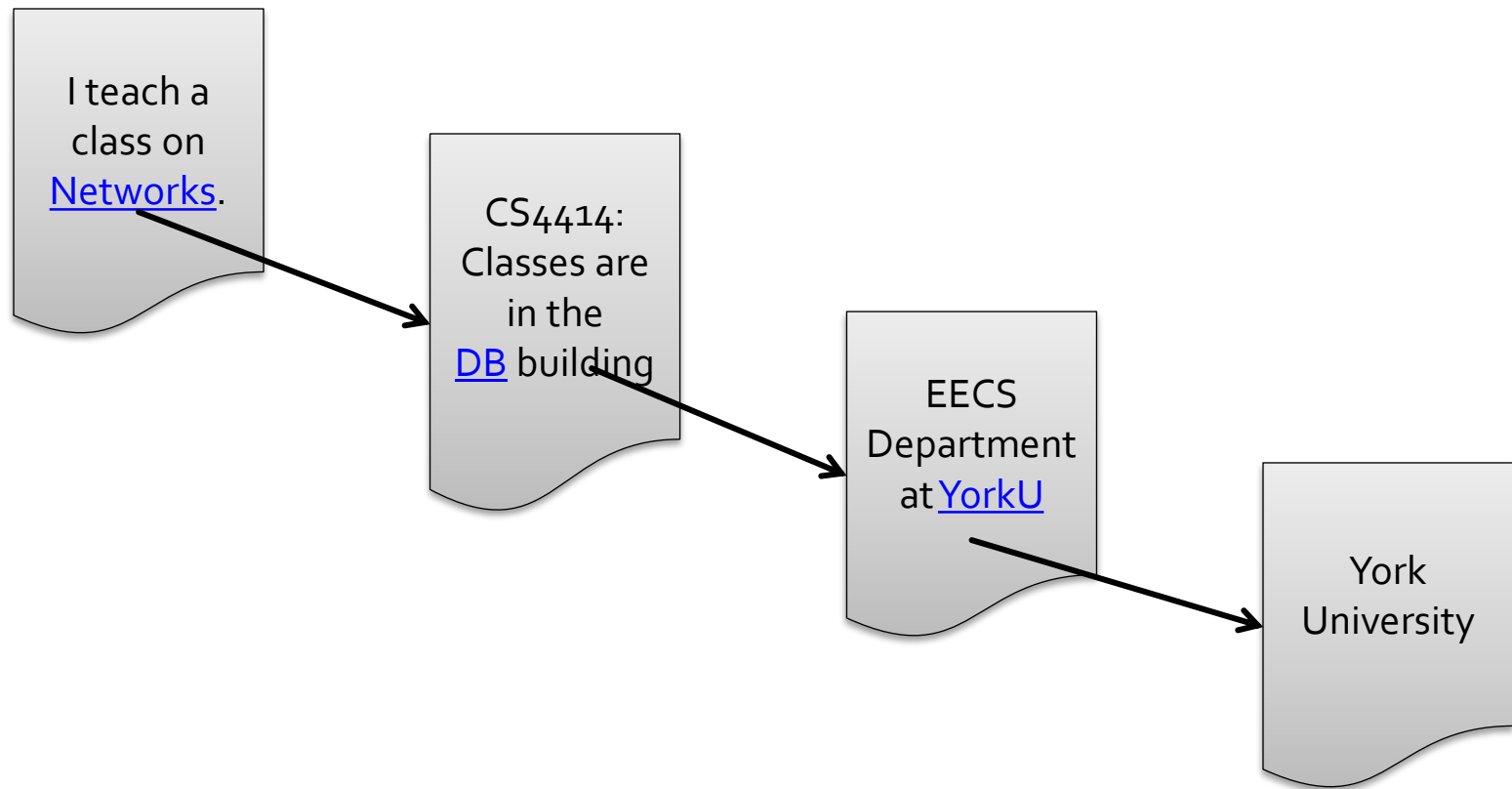
I teach a
class on
[Networks](#).

CS4414:
Classes are
in the
[DB](#) building

EECS
Department
at [YorkU](#)

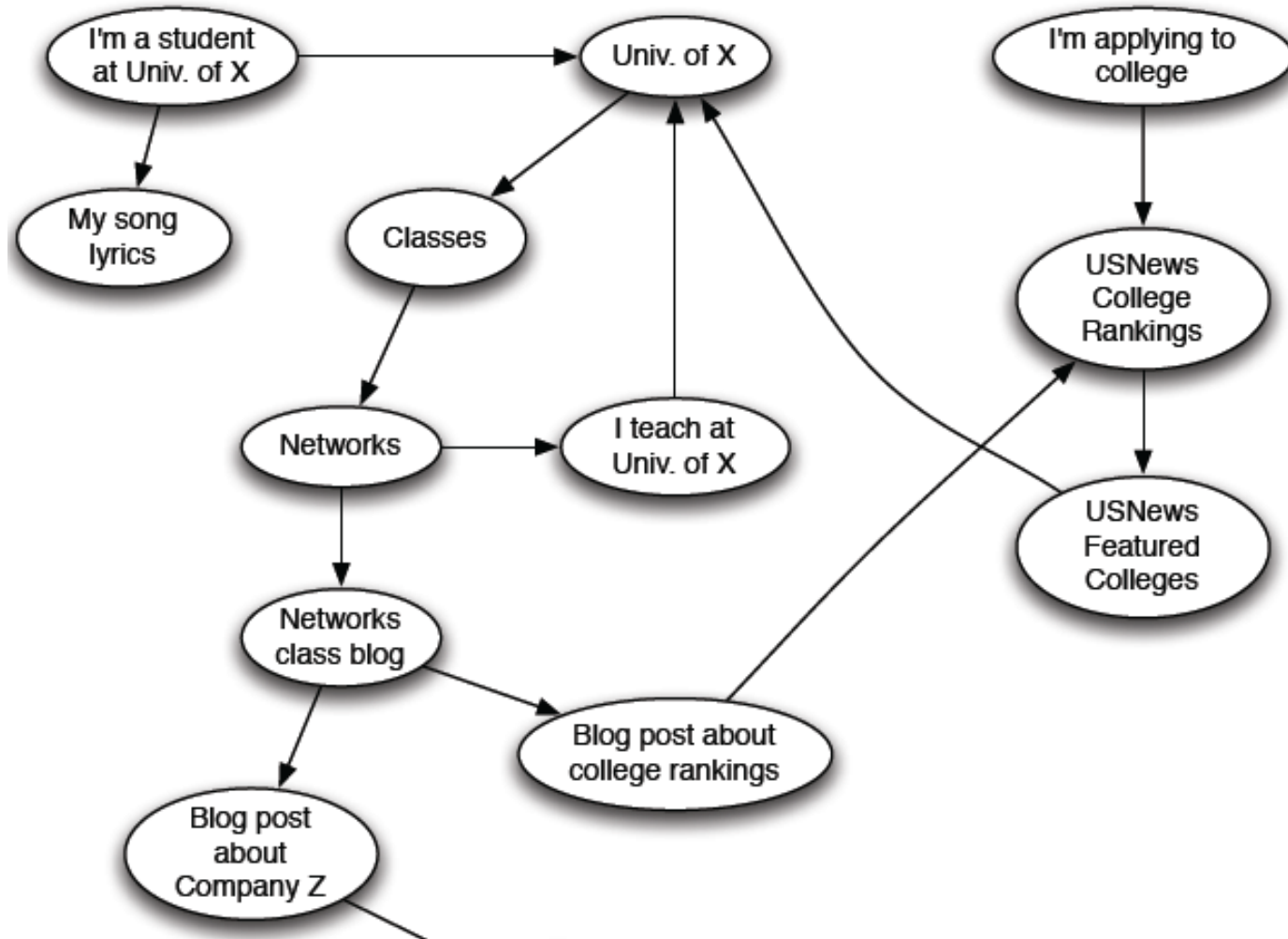
York
University

The Web as a Graph



- In early days of the Web links were **navigational**
- Today many links are **transactional**

The Web as a Directed Graph

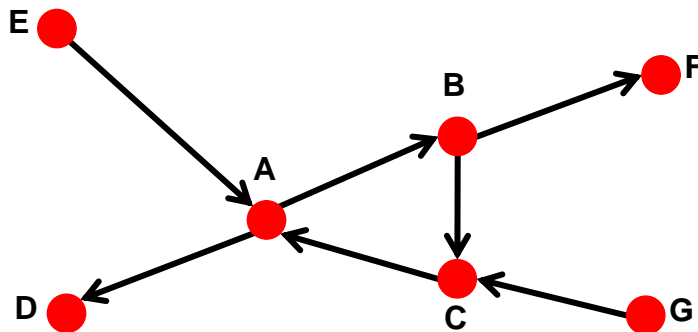


What Does the Web Look Like?

- How is the Web linked?
- What is the “map” of the Web?

Web as a directed graph [Broder et al. 2000]:

- What nodes can reach v ?
- Given node v , what other nodes are reached by v ?



$In(v) = \{w \mid w \text{ can reach } v\}$

$Out(v) = \{w \mid v \text{ can reach } w\}$

For example:

$In(A) = \{A, B, C, E, G\}$

$Out(A) = \{A, B, C, D, F\}$

Directed Graphs

- Two types of directed graphs:

- Strongly connected:

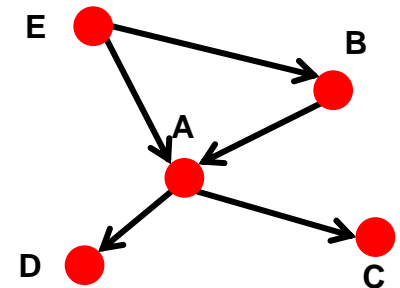
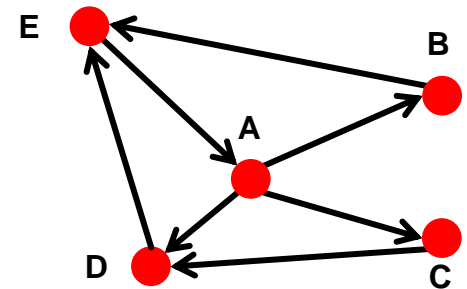
- Any node can reach any node via a directed path

$$In(A) = Out(A) = \{A, B, C, D, E\}$$

- DAG – Directed Acyclic Graph:

- Has no cycles: if u can reach v , then v can not reach u

- Any directed graph can be expressed in terms of these two types!

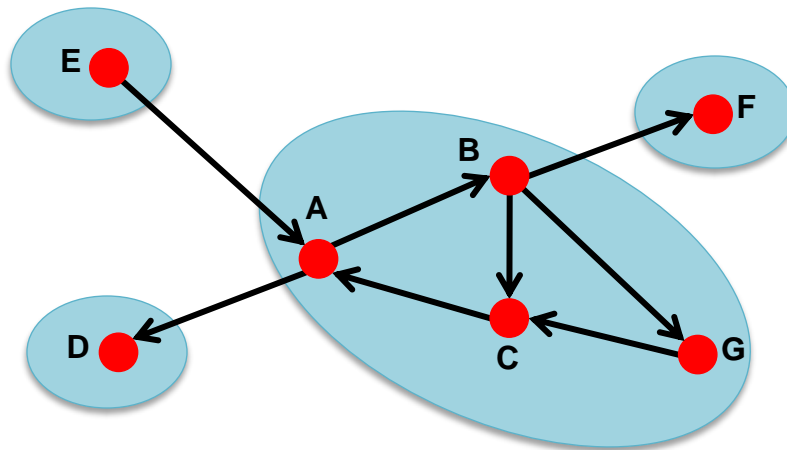


Strongly Connected Component

- **Strongly connected component (SCC)**

is a set of nodes S so that:

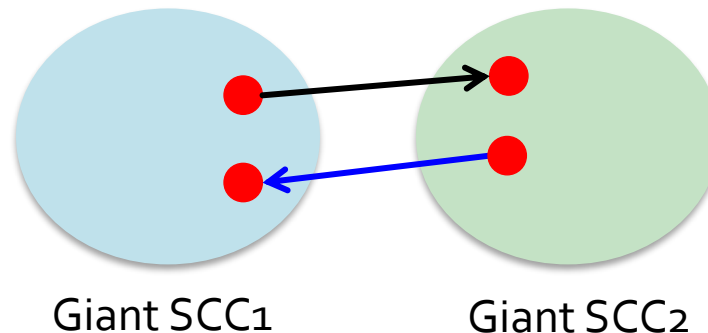
- Every pair of nodes in S can reach each other
- There is no larger set containing S with this property



Strongly connected components of the graph:
 $\{A, B, C, G\}$, $\{D\}$, $\{E\}$, $\{F\}$

Graph Structure of the Web

- **There is a single giant SCC**
 - That is, there won't be two SCCs
- **Heuristic argument:**
 - It just takes 1 page from one SCC to link to the other SCC
 - If the 2 SCCs have millions of pages the likelihood of this not happening is very very small



Structure of the Web

- **Broder et al., 2000:**

- Altavista crawl from October 1999

- 203 million URLs

- 1.5 billion links

- Computer: Server with 12GB of memory

- **Undirected version of the Web graph:**

- 91% nodes in the largest weakly conn. component

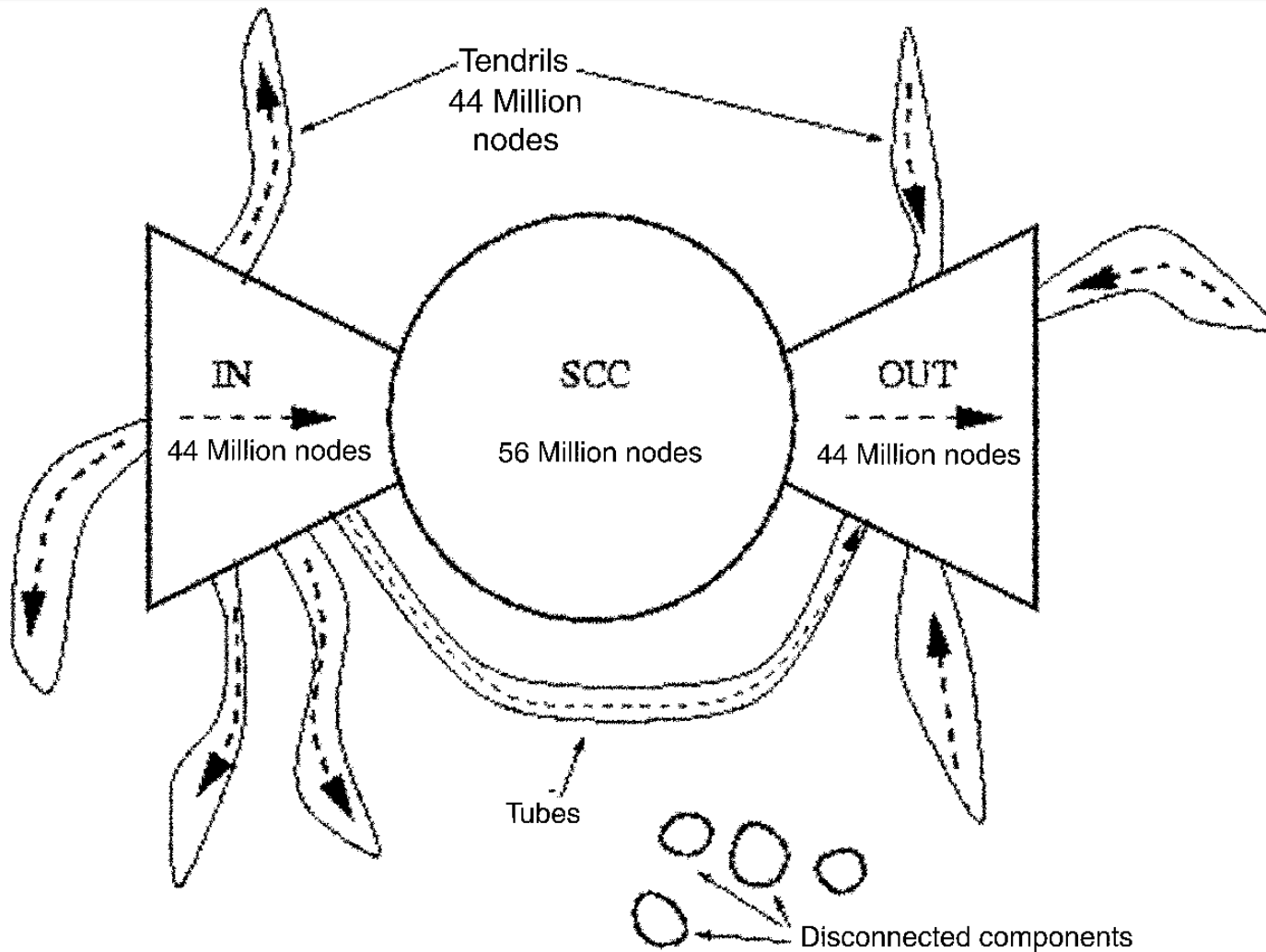
- **Are hubs making the web graph connected?**

- Even if they deleted links to pages with in-degree >10
WCC was still $\approx 50\%$ of the graph

Structure of the Web

- **Directed version of the Web graph:**
 - **Largest SCC:** 28% of the nodes (56 million)
 - Taking a random node v
 - $\text{Out}(v) \approx 50\%$ (100 million)
 - $\text{In}(v) \approx 50\%$ (100 million)
- **What does this tell us about the conceptual picture of the Web graph?**

Bow-tie Structure of the Web



203 million pages, 1.5 billion links [Broder et al. 2000]

What did We Learn/Not Learn ?

- **What did we learn:**

- Some conceptual organization of the Web (i.e., the bowtie)

- **What did we not learn:**

- **Treats all pages as equal**

- Google's homepage == my homepage

- **What are the most important pages**

- How many pages have k in-links as a function of k ?

The degree distribution: $\sim k^{-2}$

- Link analysis ranking -- as done by search engines (PageRank)

- **Internal structure inside giant SCC**

- Clusters, implicit communities?

- **How far apart are nodes in the giant SCC:**

- Distance = # of edges in shortest path

- Avg = 16 [Broder et al.]