

- · Extortion
- .
 . Bussiness competition
- . Hacktivism
- . Script kiddies
- . Security Feints
- · Internal Testing

Consequences

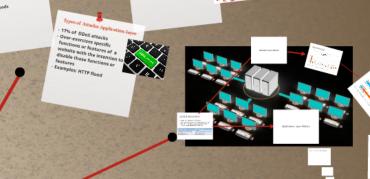
- Disable a specific computer, service, or entire network
- Hit system resources like bandwidth, disk space, processor time, or routing information
- · Crash the operating system
- Loss of revenue, brand damage, and angry customers



Questions and Answers

1. No higher a nown or a garant models of freedomat person international proviliables closes the operational structure for Societies leads Ming? or him say a passion of Secret Maries or

How long do most EDeS attacks last for?





Multiple systems target a single system to take down a service, compromising availability

These multiple systems are referred to a bottost









DDoS Attacks & Botnet

CSE3482
By: Yang Liu, Harshilkumar
Patel, Melissa Soon



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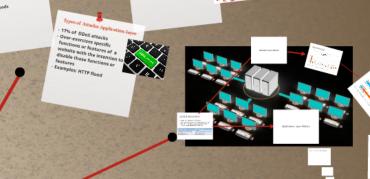
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DDoS Attacks & Botnet

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DDoS = Distributed denial of service

- Multiple systems target a single system to take down a service, compromising availability
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Visualization of DDos attack on World of Warcraft servers at Blizzard

Issues

- DDoS attacks cannot be stopped by preventing access to a single IP address
- Difficult to distinguish normal user traffic from the attacking traffic
- DDoS prevents intended users from accessing the network

Purpose

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Types of Attacks

- Protocol attacks
 – Use up all available connections to infrastructure
- Volumetric attacks Consume the bandwidth causing congestion
- Application attacks The application layer is targetted



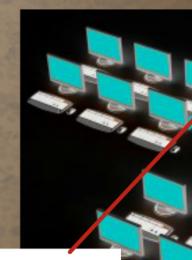


- Target the connection state tables in infrastructure such as the firewall, load-balancers and web application servers
- · Account for 20% of reported DDoS attacks in 2014
- Example: Ping of death -



- · 17% of DDoS attacks · Over-exercises specific functions or features of a website with the intention to disable those functions or features
- · Examples: HTTP flood

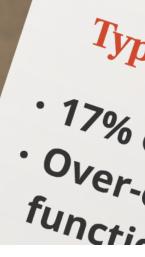




Q2 2015 DDoS analysis

Types of attacks: Volumetric attacks

- · Also known as floods
- Account for 65% of DDoS attacks
- Causes congestion by sending lots of traffic which overwhelm the sites bandwidth
- Example: ICMP floods



Types of Attacks: Application-layer

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- Over-exercises specific functions or features of a website with the intention to disable those functions or features
- Examples: HTTP flood

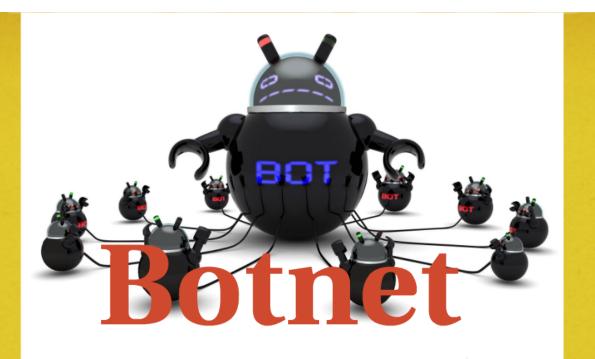


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What is a Botnet?

- ► A network of similar machines trying to complete repetitive tasks and objectives
 - Devices include: web servers, personal or work computer, mobile devices, or cable modems

What does a Botnet do

- A botnet can perform tasks such as:
 - Scanning for new targets
 - Exfiltrating data
 - Distributing malicious software (Malware such overuses, worms, and keyloggers)
 - Stealing personal information or intellectual pro
 - ► Attacking other targets (DDoS attacks)

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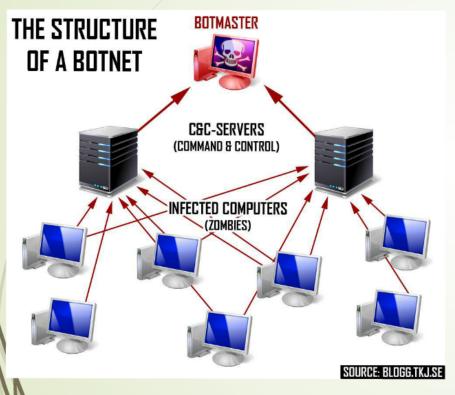
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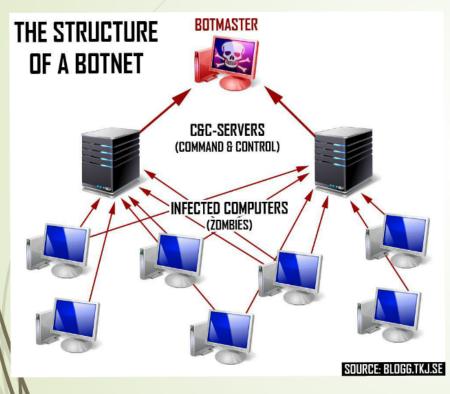
How does a Botnet Work?



■ The Slaves

- Mostly victim machines that are infected with malware
- slave machines could be from individuals or organizations

How does a Botnet Work?



The Masters

- Work through Command and Control servers (C2s) and serve as the brains of the operation
- C2s issue instructions of the slave machines to perform tasks such as a DDoS attack
- Structure: single, multiple, or hierarchical C2s controlling the botnet

Who are the Slave

- The botnet zombie army is mostly consisted of infected co
- The top five countries with the highest absolute unique IP communicating with C2s are

- - and unlarge-victim IP addresses

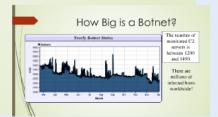
Who are the Slaves?

- The botnet zombie army is mostly consisted of infected computers
- The top five countries with the highest absolute unique IP victims communicating with C2s are
 - ► China 532,000 unique-victim IP addresses
 - United States 528,000 unique-victim IP addresses
 - Norway 213,000 unique-victim IP addresses
 - Spain –129,000 unique-victim IP addresses
 - Ukraine 124,000 unique-victim IP addresses

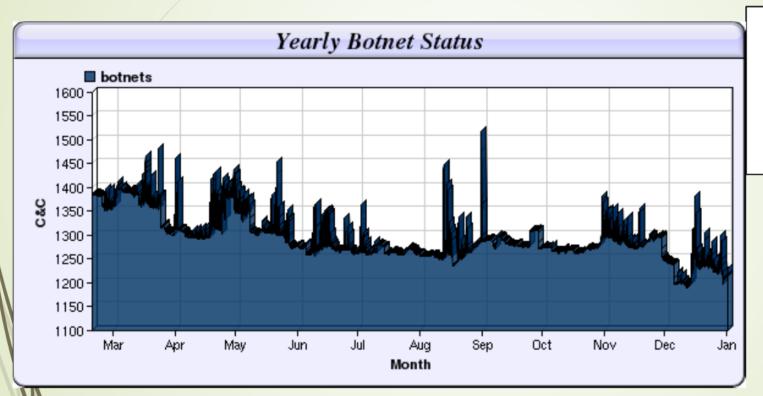
How Big is a Botnet?



The average number of infected hosts per C2 is 1700



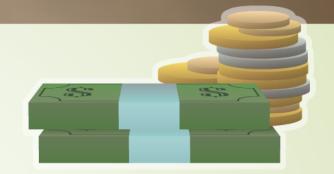
How Big is a Botnet?



The number of monitored C2 servers is between 1200 and 1450

There are millions of infected hosts worldwide!





- lucrative business with simple setup.
- Operational costs to create, maintain and move a botnet are low
- Blocked botnets can come back online often within hours of being shut down.
- Botnet as a for-hire business:
 - ■USD\$190/month for access to 1000 unique servers

Mitigating Risk of Botnets

- Track data and communication statistics of a C2 and its botnet
- Drive down the length of time C2s survive on the internet
 - The current average age of a C2 is 38 days
- Use multi-layered defense with network controls, robust scrubbing capacity, and threat intelligence

Botnet-for-Hire



Figure 8: Example of botnet-for-hire advertised prices and capacities

Q2 2015 DDoS analysis

- DDoS: Distributed Denial of Service
- Lost business opportunities, loss of consumer trust, data theft, intellectual property loss, significant financial losses (\$40,000 per hour), etc

Network Layer Attacks	Application Layer attacks
Target network and transport layers (3 and 4)	Target layer 7
Assaults that use much of the available bandwidth resources	Overbear server's processing resource with a high number of requests
Gbps (gigabits per second)	RPS (requests per second)

Network Layer Attacks

Attack Duration

Network layer DDoS Attack (by duration)

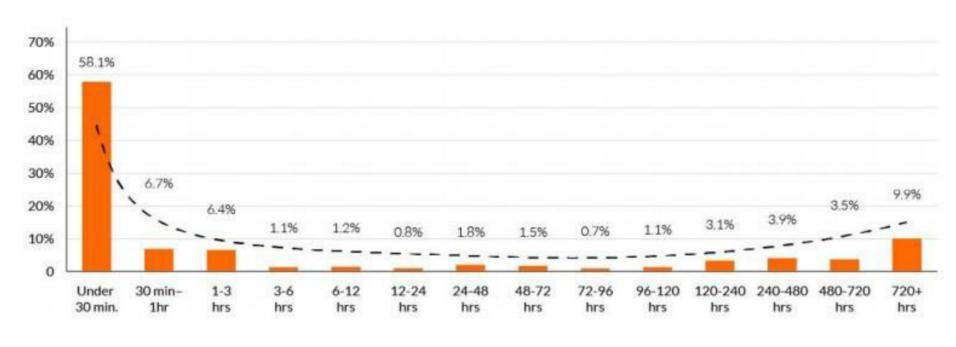


Figure 2: Distribution of network layer DDoS attacks, by duration

Single and Multi-Vector DDoS Attacks (by duration)

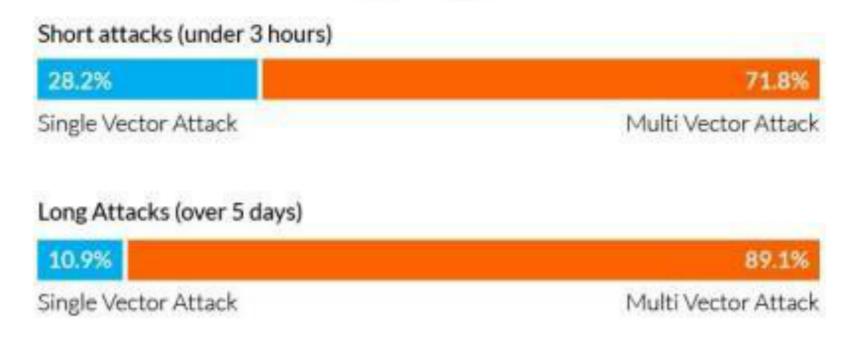


Figure 3: Distribution of single and multi-vector DDoS attacks, by duration

Attack Vectors

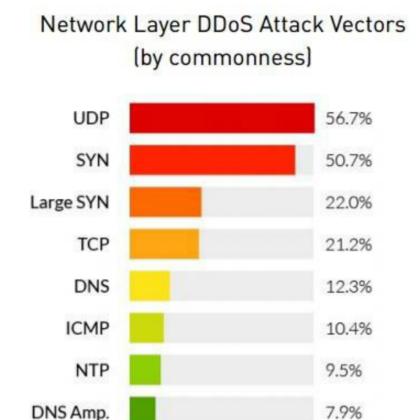


Figure 4: Distribution of DDoS attack vectors, by commonness

Network Layer DDoS Attack Vectors (by peak attack volume)

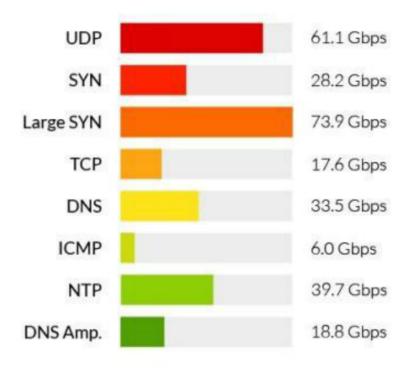
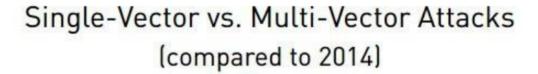


Figure 5: Distribution of DDoS attack vectors, by peak attack volume

Multi-Vector Attacks



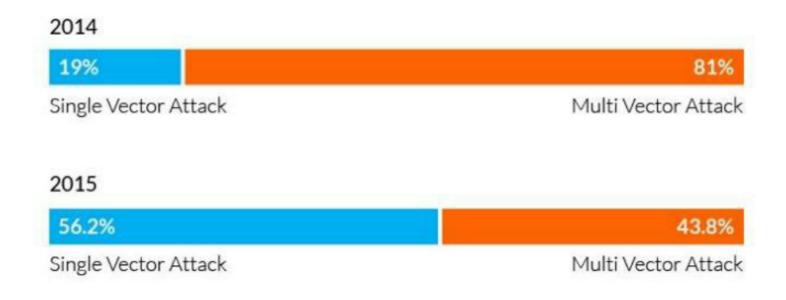


Figure 6: Distribution of single-vector vs. multi-vector attacks, compared to 2014

Application Layer Attacks

Attack Duration and Frequency

Distribution of Application Layer DDoS Attacks (by duration)

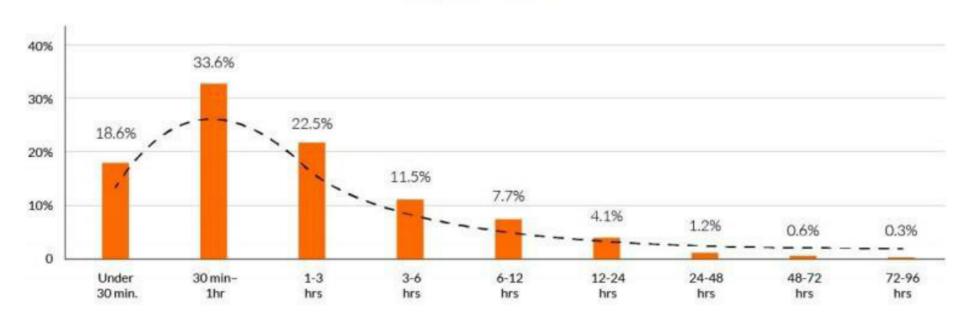


Figure 10: Distribution of application layer DDoS attacks, by duration

Distribution of Application Layer Attacks (by frequency of assault against a target)

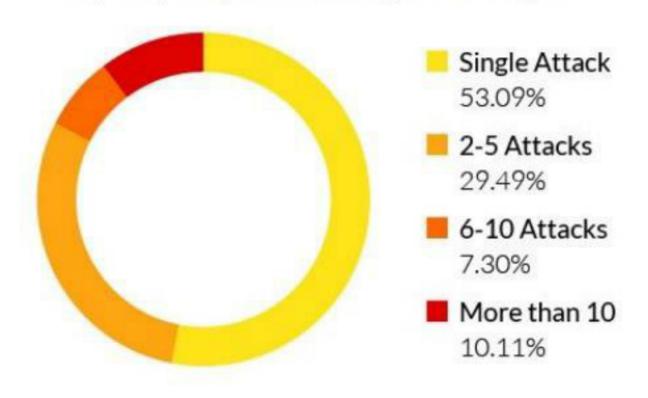


Figure 11: Distribution of application layer attacks, by frequency of assault against a target

Botnet Activity and Geolocation

Distribution of Application Layer Attacks (by request count)

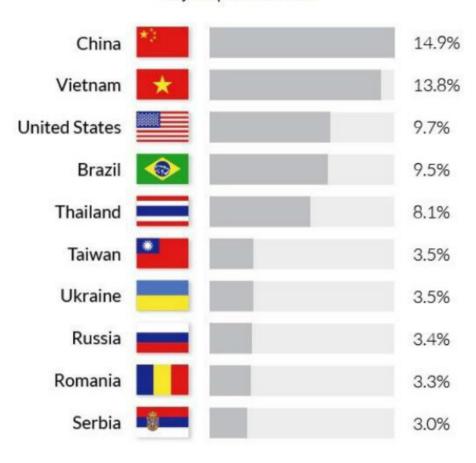
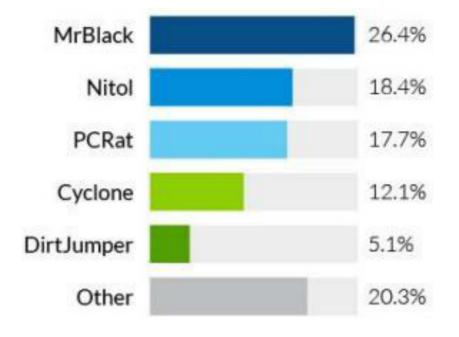


Figure 12: Distribution of application layer attacks, by request count

Application Layer Attack Requests (by DDoS malware type)



Application Layer Attacking IPs (by DDoS malware type)

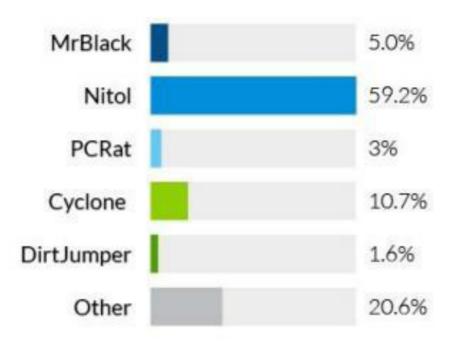


Figure 13: Distribution of application layer attack requests, by DDoS malware type

Figure 14: Distribution of application layer attacking IPs, by DDoS malware type

Questions and Answers

What is the main goal of DDoS Attacks?

> To render a server or a system unable to function and service its intended users

What does the command structure for botnets look like?

> From top to bottom: Botnet Master -> Command and Control servers -> Zombie Bots

How long do most DDoS attacks last for?

> Over half of all DDoS attacks last 30 minutes or less



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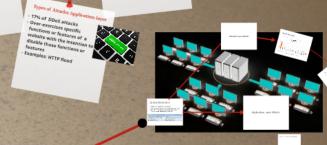


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