# Inheritance and Design by Contract

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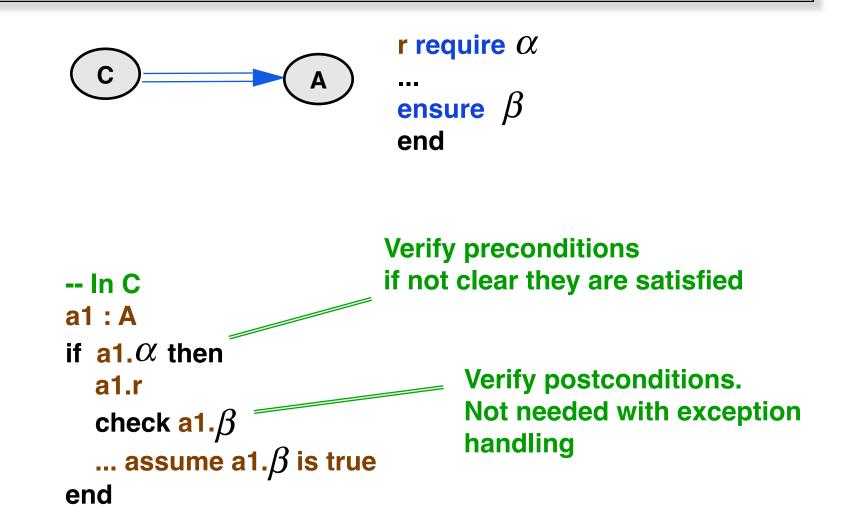
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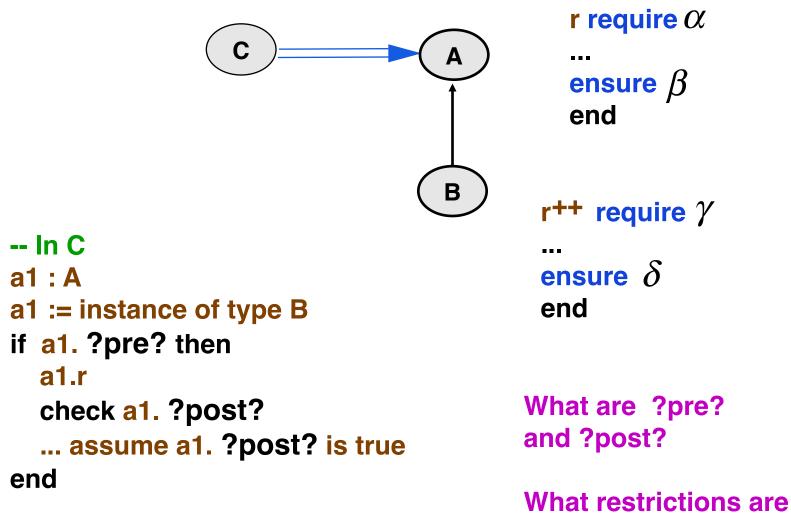
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- Flat and interface forms provide a convenient way to see the whole story
  - » Flat is used by the supplier
  - » Interface is used by the client
    - > Does not have class history redefine, rename, etc.

#### Meaning of Design by Contract



# **Enter Dynamic Binding**



#### How to cheat

- Two ways
  - » C expects  $\alpha$  is sufficient but B has stronger preconditions
    - > don't accept all inputs
    - > demand more from client
    - > client is wrong

```
-- In C
a1 : A
a1 := instance of type B
if a1. ?pre? then
a1.r
check a1. ?post?
... assume a1. ?post?
end
```

#### How to cheat – 2

- Two ways
  - » C expects  $\alpha$  is sufficient but B has stronger preconditions
    - > don't accept all inputs
    - > demand more from client
    - > client is wrong
  - » C expects  $\beta$  is delivered but B has weaker postcondition
    - > deliver outside the range
    - > effectively deliver less

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# **Be Honest**

- Replace precondition with a weaker precondition
  - » Expect less from the client than they are prepared to do

> require clause becomes weaker

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#### Be Honest – 3

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  - » Expect less from the client than they are prepared to do
     > require clause becomes weaker
- Replace postcondition with a stronger postcondition
  - » Deliver more to the client than they expect to get
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- Willing to do the job as good as or better

# **Design by Contract with Dynamic Binding**

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- Contracts cannot be broken by redefinition
- Assertions require and ensure are inherited
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  - » But can do more
    - > Accept more input cases
    - > Deliver more specific outputs

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• This is inefficient so we provide an approximation based on the following

 $\alpha \rightarrow$  (  $\alpha$  or  $\gamma$  )

> Weaker precondition is to accept  $\alpha$  or  $\gamma$ 

(  $\beta$  and  $\delta$  )  $\rightarrow\beta$  > Stronger postcondition is to accept  $\beta$  and  $\delta$ 

- Language support
  - » When redefining do not use require and ensure
  - » Use require else  $\gamma$  $\gamma$  is or'ed with  $\alpha$  – the inherited precondition
  - » Use ensure then  $\delta$   $\delta$  is and ed with  $\beta$  the inherited postcondition

# Subcontracting example

#### **Original definition**

```
invert (epsilon : REAL ) -- Invert matrix with precision epsilon
    require epsilon >= 10^(-6)
    ...
    ensure abs ((Current * inverse ) - Identity ) <= epsilon
end</pre>
```

#### Redefinition

```
invert (epsilon : REAL ) -- Invert matrix with precision epsilon
  require else epsilon >= 10^(-20)
...
ensure then abs ((Current * inverse ) - Identity ) <= ( epsilon / 2 )
end</pre>
```

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  - » Use a clause introduced by require else to be or'ed with the original precondition
  - » Use a clause introduced by ensure then to be and ed with the original postcondition
- In the absence of such a clause the original is retained
- The lazy evaluation (non-strict) form of or else and and then are used

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**List implementation** 

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List implementation

• Inherit from List but have a bounded capacity container

**Array implementation** 

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Array implementation

 It looks like original has no restrictions when using add but refinement has restrictions

> cannot add when full

 Actually have the following in the unbounded container require not full

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  - » if not container.full then container.add(...) end

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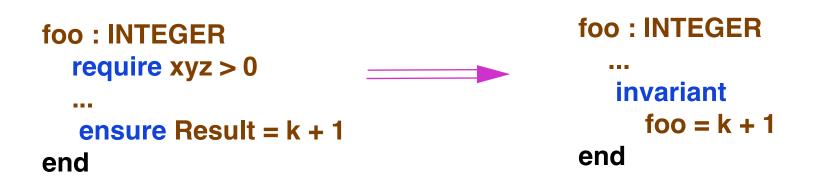
• In client have

» if not container.full then container.add(...) end

- No changes and no surprises in the client
- Use **abstract** preconditions

### Redefining a function into an attribute

- Small problem here
  - » Precondition becomes the weaker True as the value can be accessed at any time
  - » But attributes do not have a postcondition
    - > The postcondition is added to the class invariant
    - > Thereby ensuring the contract still holds



# **On Style**

- » Functions without arguments could be attributes
- » Could have postcondition or use class invariants
  - > class invariants are the preferred style