## Collection



A Classroom has a collection of Students.

## List

## Question

May a list contain duplicates?

## Question

May a list contain duplicates?

Answer
Yes.

Question
May a list contain duplicates?

Answer
Yes.
Question
Are the elements of a list ordered?

## List

Question
May a list contain duplicates?

Answer
Yes.

Question
Are the elements of a list ordered?
Answer
Yes.

## Number of students attending lectures



## Score for each test



## Attendance of a student



## Number of students attending lectures



The list is implemented by means of an array.

## Number of students attending lectures



The list is implemented by means of a "links."

## Number of students attending lectures



The list is implemented by means of an array and multiple threads can manipulate the list at the same time.

## Lists

These different lists can be classified based on

- the type of the elements of the list (Integer, Double, Boolean, ...) and
- the way the list is implemented (using an array, using "links," ... ).


## Lists

To abstract from the type of the elements of the list, we exploit generics.

List $<\mathbf{E}>$
E
$E$ is a type parameter. The elements of the list are of type $E$.

To abstract from the way the list is implemented, we exploit interfaces.


## Class versus Interface

interface specification what? class<br>implementation<br>how?

## Number of students attending lectures

final int LECTURES = 24;
List<Integer> attendance = new ArrayList<Integer>(LECTURES);

- The type of the elements is Integer and
- the list is implemented by means of an array.


## Number of students attending lectures

final int LECTURES = 24;
List<Integer> attendance = new ArrayList<Integer>(LECTURES);

- The type of the elements is Integer and
- the list is implemented by means of an array.


## Question

Why can we assign an object of type ArrayList<Integer> to a variable of type List<Integer>?

## Number of students attending lectures

final int LECTURES = 24;
List<Integer> attendance = new ArrayList<Integer>(LECTURES);

- The type of the elements is Integer and
- the list is implemented by means of an array.


## Question

Why can we assign an object of type ArrayList<Integer> to a variable of type List<Integer>?

## Answer

Because the class ArrayList<E> implements the interface List<E>.

## Score for each test

## List<Double> tests = new LinkedList<Double>();

- The type of the elements is Double and
- the list is implemented by means of "links."


## ArrayList, LinkedList or Vector?

Depends on which operations on the list are performed.

## Question

How many milliseconds does it take to add $n$ elements to the end of a list?

## ArrayList, LinkedList or Vector?

Depends on which operations on the list are performed.

## Question

How many milliseconds does it take to add $n$ elements to the end of a list?

Answer

| $n$ | ArrayList | LinkedList | Vector |
| :--- | :--- | :--- | :--- |
| $10^{5}$ | 9 | 12 | 14 |
| $10^{6}$ | 47 | 92 | 113 |
| $10^{7}$ | 442 | 824 | 1041 |
| $2 \times 10^{7}$ | 913 | 1,650 | 2,076 |
| $3 \times 10^{7}$ | 1,350 | 143,616 | 3,230 |
| $4 \times 10^{7}$ | 2,527 |  | 4,103 |
| $5 \times 10^{7}$ | 2,689 |  | 6,119 |

## ArrayList, LinkedList or Vector?

- Adding to or deleting from the beginning of a LinkedList is in general more efficient than adding to or deleting from the beginning of an ArrayList or Vector.
- Adding and deleting while traversing a LinkedList is in general more efficient than adding and deleting while traversing an ArrayList or Vector.
- In most other cases, ArrayList outperforms LinkedList and Vector.


## Chess pieces



## Row of a chess board

Question
How do you represent a row of a chess board?

## Row of a chess board

## Question

How do you represent a row of a chess board?

```
Answer
final int COLUMNS = 8;
List<Piece> row = new ArrayList<Piece>(COLUMNS);
```

- The type of the elements is Piece and
- the list is implemented by means of an array.


## Methods of List

| List<E> $>$ <br> <interface» |
| :--- |
| add(E) : boolean |
| add(int, E) |
| contains (E) : boolean |
| get(int) : E |
| iterator() : Iterator<E> |
| remove(int) : E |
| set(int, E) : E |
| size() : int |

## Row of a Chess board

## Question

Create an empty row of a chess board.

## Row of a Chess board

```
Answer
final int COLUMNS = 8;
List<Piece> row = new ArrayList<Piece>(COLUMNS);
for (int c = 0; c < COLUMNS; c++) {
        row.add(null);
}
```


## Row of a Chess board

## Question

Place a black rook on the first and the last square of the row.


## Row of a Chess board

## Answer

Rook rook $=$ new Rook(Color.BLACK);
row.set (0, rook) ;
row.set(COLUMNS - 1, rook);

## Row of a Chess board

## Question

Place a white pawn on each square of the row.

## $\Sigma$ <br> $\triangle$ <br> $\triangle$ <br> $\Sigma$ <br>  <br> $\because$ <br> $\stackrel{8}{\square}$

## Row of a Chess board

```
Answer
Pawn pawn = new Pawn(Color.WHITE);
for (int c = 0; c < COLUMNS; c++) {
        row.set(c, pawn);
}
```


## Row of a Chess board

## Question

Print the row.
An empty square is represented by two spaces. A non-empty square is represented by the representation of the piece on that square. For example, a black king is represented by BK and a white queen is represented by WQ.

The squares are separated by a single space.

## Row of a Chess board

## Answer

StringBuffer representation = new StringBuffer(); for (Piece piece : row) \{ if (piece == null) \{ representation.append(" ");
\} else \{ representation.append(piece.toString());
\}
representation.append(" ");
\}
output.println(representation.toString());

## Sets

Question
May a set contain duplicates?

## Sets

Question
May a set contain duplicates?

## Answer

No.

Question
May a set contain duplicates?

## Answer

No.

## Question

Are the elements of a set ordered?

Question
May a set contain duplicates?

## Answer

No.

## Question

Are the elements of a set ordered?
Answer
No.

## Sets



## Methods of Set

| Set $<$ E $>$ <br> $<$ interface> $\gg$ |
| :--- |
| add(E) : boolean |
| contains (E) : boolean |
| iterator () : Iterator<E> |
| size() : int |



## HashSet or TreeSet?

- Adding to or deleting from or searching in a HashSet is in general more efficient than adding to or deleting from or searching in a TreeSet.
- TreeSet keeps the elements sorted, but HashSet does not.


## ITunes library

## Problem

Print each song of each playlist of an iTunes library. Each song should appear on a separate line. Playlists should be separated by a blank line.

## ITunes library

## Problem

Print each song of each playlist of an iTunes library. Each song should appear on a separate line. Playlists should be separated by a blank line.

## Problem

Determine whether each playlist of an iTunes library contains duplicates.

## Map



## Temperature app

The temperature app

- randomly selects a city in Ontario,
- reads a corresponding URL, and
- extracts the current temperature.


## Temperature app

For each city, we need a corresponding URL. These can be stored in a file.

```
on-122_metric_e.html Alexandria
on-1_metric_e.html Algonquin Park (Brent)
on-29_metric_e.html Algonquin Park (Lake of Two Rivers)
on-114_metric_e.html Alliston
on-30_metric_e.html Apsley
on-111_metric_e.html Armstrong
on-148_metric_e.html Atikokan
on-164_metric_e.html Attawapiskat
```

...

## Temperature app

## Question

What is the most appropriate collection to store the cities and their URLs? A list, a set or a map?

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Answer
A map.

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Answer
A map.

## Question

What are the types of the keys and values of the map?

## Temperature app

## Question

What is the most appropriate collection to store the cities and their URLs? A list, a set or a map?

Answer
A map.

## Question

What are the types of the keys and values of the map?

## Answer

String and URL.

## Object Serialization

Rather than reading a string representation of an object from a file and creating the object, we can also read the object from a file directly.

ObjectInputStream objectInput = new ObjectInputStream( new FileInputStream("cities.dat"));
Map<String, URL> map = (Map) objectInput.readObject(); objectInput.close();

## Object Serialization

Rather than writing a string representation of an object to a file, we can also save the object to a file directly.

ObjectOutputStream objectOutput = new ObjectOutputStream(
new FileOutputStream("cities.dat"));
objectOutput.writeObject(map);
objectOutput.close();

## Object Serialization

## Question

Which objects can be serialized?

## Object Serialization

## Question

Which objects can be serialized?

Answer
Those objects that are an instance of a class that implements the interface Serializable.

## Searching

## Problem

Check whether a given word appears in the book entitled "The Java Language Specification, Java SE 7 Edition." The book is contained in the file jls7.pdf.

## Search

## Question

Consider
List<String> words = ...;
String search = ...;
boolean found = false;
for (String word : words)
\{
found = word.equals(seach) || found;
\}
Given that the list contains $n$ elements, how many times is the method equals invoked?

## Search

## Question

Consider
List<String> words = ...;
String search = ...;
boolean found = false;
for (String word : words)
\{
found = word.equals(seach) || found;
\}
Given that the list contains $n$ elements, how many times is the method equals invoked?

## Answer

$n$ times.

## Binary search

int index = Collections.binarySearch(list, element);

- Precondition: the list is sorted.
- If the element is contained in the list then the method returns the index at which the element can be found.
- If the element is not in the list then the method returns -1 .


## Binary search

final int ELEMENT = 11;
int index = Collections.binarySearch(list, ELEMENT);

| 1 | 3 | 6 | 10 | 11 | 14 | 18 | 18 | 21 | 24 | 25 | 28 | 30 | 33 | 34 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

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final int ELEMENT = 11;
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| 1 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |

## Binary search

final int ELEMENT = 11;
int index = Collections.binarySearch(list, ELEMENT);

| 1 | 3 | 6 | 10 | 11 | 14 | 1 |  | 18 | 21 | 24 | 25 | 28 | 30 | 33 | 34 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |

## Binary search

final int ELEMENT = 11;
int index = Collections.binarySearch(list, ELEMENT);

index gets assigned the value 4.

## Binary search

final int ELEMENT = 32;
int index = Collections.binarySearch(list, ELEMENT);

| 1 | 3 | 6 | 10 | 11 | 14 | 18 | 18 | 21 | 24 | 25 | 28 | 30 | 33 | 34 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## Binary search

final int ELEMENT = 32;
int index = Collections.binarySearch(list, ELEMENT);

| 1 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 3 | 6 | 10 | 11 | 14 | 18 | 18 | 21 | 24 | 25 | 28 | 30 | 33 | 34 |

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final int ELEMENT = 32;
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final int ELEMENT = 32;
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| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

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final int ELEMENT = 32;
int index = Collections.binarySearch(list, ELEMENT);

| 1 | $\downarrow 1$ |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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## Binary search

final int ELEMENT = 32;
int index = Collections.binarySearch(list, ELEMENT);

index gets assigned the value -1 .

## System.nanoTime()

This method returns the current value of the running Java Virtual Machine's high-resolution time source, in nanoseconds.
long start = System.nanoTime();
long stop = System.nanoTime();
// stop - start is an estimate of the number of
// nanoseconds it took to execute ...

## Binary search

## Question

Consider
int index = Collections.binarySearch(list, ELEMENT);
Given that the list contains $n$ elements, in the worst case, how many comparisons does the invocation of binarySearch make?

## Binary search

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Consider
int index = Collections.binarySearch(list, ELEMENT);
Given that the list contains $n$ elements, in the worst case, how many comparisons does the invocation of binarySearch make?

## Answer

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $c$ |  |  |  |  |  |  |  |  |

## Binary search

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Consider
int index = Collections.binarySearch(list, ELEMENT);
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| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $c$ | 1 |  |  |  |  |  |  |  |

## Binary search

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Consider
int index = Collections.binarySearch(list, ELEMENT);
Given that the list contains $n$ elements, in the worst case, how many comparisons does the invocation of binarySearch make?

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| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $c$ | 1 | 2 |  |  |  |  |  |  |

## Binary search

## Question

Consider
int index = Collections.binarySearch(list, ELEMENT);
Given that the list contains $n$ elements, in the worst case, how many comparisons does the invocation of binarySearch make?

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Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

$$
\begin{array}{l|llllllll}
n & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 \\
\hline c & 1 & 2 & 2 & & & & &
\end{array}
$$

## Binary search

## Question

Consider
int index = Collections.binarySearch(list, ELEMENT);
Given that the list contains $n$ elements, in the worst case, how many comparisons does the invocation of binarySearch make?

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Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $c$ | 1 | 2 | 2 | 3 |  |  |  |  |

## Binary search

## Question

Consider
int index = Collections.binarySearch(list, ELEMENT);
Given that the list contains $n$ elements, in the worst case, how many comparisons does the invocation of binarySearch make?

## Answer

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |

## Binary search

## Answer continued

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |

## Binary search

## Answer continued

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |
| $2^{c-1}$ |  |  |  |  |  |  |  |  |

## Binary search

## Answer continued

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |
| $2^{c-1}$ | 1 | 2 | 2 | 4 | 4 | 4 | 4 | 8 |

## Binary search

## Answer continued

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |
| $2^{c-1}$ | 1 | 2 | 2 | 4 | 4 | 4 | 4 | 8 |

$$
2^{c-1} \leq n
$$

## Binary search

## Answer continued

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |
| $2^{c-1}$ | 1 | 2 | 2 | 4 | 4 | 4 | 4 | 8 |

$2^{c-1} \leq n$
$\log _{2}\left(2^{c-1}\right) \leq \log _{2}(n)$

## Binary search

## Answer continued

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |
| $2^{c-1}$ | 1 | 2 | 2 | 4 | 4 | 4 | 4 | 8 |

$2^{c-1} \leq n$
$\log _{2}\left(2^{c-1}\right) \leq \log _{2}(n)$
$c-1 \leq \log _{2}(n)$

## Binary search

## Answer continued

Let $n$ be the number of elements of the list and $c$ the number of comparisons needed in the worst case.

| $n$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $c$ | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 4 |
| $2^{c-1}$ | 1 | 2 | 2 | 4 | 4 | 4 | 4 | 8 |

$2^{c-1} \leq n$
$\log _{2}\left(2^{c-1}\right) \leq \log _{2}(n)$
$c-1 \leq \log _{2}(n)$
$c \leq \log _{2}(n)+1$

## Sorting

## Fact

Sorting a list of $n$ elements needs approximately $n \log (n)$ comparisons.

